

Sanako Study 1200

USER GUIDE

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INTRODUCTION

WELCOME...

... to Sanako Study 1200, an advanced language learning suite that offers an extended range of essential activities that focus on both listening comprehension and voice practice. Study 1200 provides the students and teachers with all the features for and benefits of a modern language learning environment.

Since it is a pure software solution, Study 1200 does not require any additional hardware and is therefore easy to install and maintain.

WHAT CAN YOU DO WITH STUDY 1200

Study 1200 multimedia teaching environment includes all the features and functions that are essential for effective and enjoyable teaching and learning.

Teachers remain firmly at the center of learning activities with a suite of classroom management tools and also benefit from numerous methods for evaluating student performance and tracking their progress. In addition, innovative content authoring capabilities allow for the creation of new learning material.

Study 1200 provides students with optimal tools for oral and text-based exercises. Student voice recording offers them extensive opportunities to interact in the target language. Students will also benefit from access to resources for independent or supplemental learning and study.

The basic platform of the Study 1200 system can be easily upgraded and enhanced with separate extension modules, making it a flexible solution that can be modified to suit your specific teaching needs.

GETTING STARTED

STUDY 1200 SYSTEM COMPONENTS

STUDY 1200 TUTOR

Teachers use the Study 1200 Tutor application, which is the main interface to the Study 1200 system. The Tutor application allows teachers to instruct with the Study 1200 system and to control the classroom computers.

STUDY 1200 STUDENT

The Study 1200 Student application is installed onto all student computers. Study 1200 Student connects to Study Server at system startup and runs in the background listening for commands from Study 1200 Tutor.

Students can open the student interface to work independently, however, teachers are able to control student computers, regardless of whether the Student application is visible on student screens.

STUDY SERVER

Study Server application is the information center of the Sanako Study 1200 system and both the Tutor and Student components automatically connect to it. All system data is passed through the Server and it allows communication between the Tutor and Student components.

EXTENSION MODULES FOR STUDY 1200

The functionality of the Study 1200 system can be extended to suit more specific needs and tasks with additional modules. The available extension modules for Study 1200 include:

- Sanako Study Examination Module

- Sanako Study Video Live Module

You can find descriptions and more information on each extension module in the *Extension modules for Sanako Study 1200* section at the end of this User Guide.

STUDY 1200 TEACHER APPLICATION

OVERVIEW

SESSIONS & ACTIVITIES

Sessions and activities are two key concepts that form the basis of teaching with the Study 1200 application

SESSIONS

In Study 1200, students can be divided into six different sessions that can be controlled separately and that can simultaneously perform different activities.

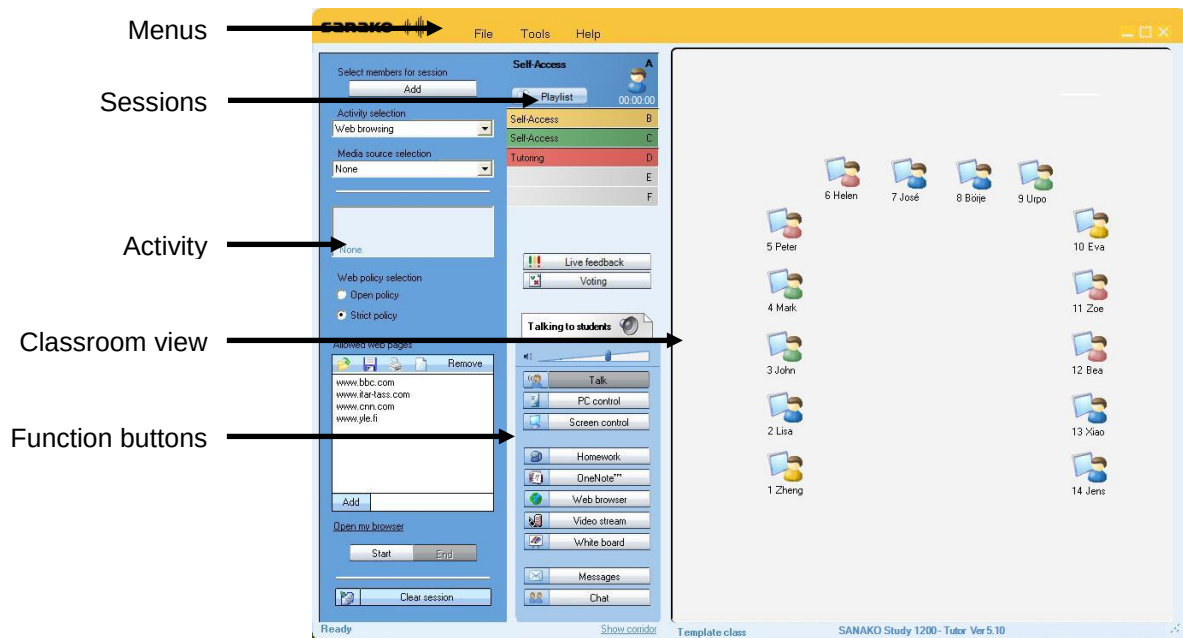
ACTIVITIES

Teaching in the Study 1200 environment is based on a set of preset learning activities, which can be utilized in the basic teaching of any subject. You can set different activities for different sessions.

The Study 1200 program includes the following activities:

- Self-Access
- AP Exam
- Discussion
- Listening Comprehension
- Model Imitation
- Reading Practice
- Round Table Discussion
- Tutoring
- Vocabulary Test
- Web Browsing

COMPONENTS OF THE TUTOR INTERFACE

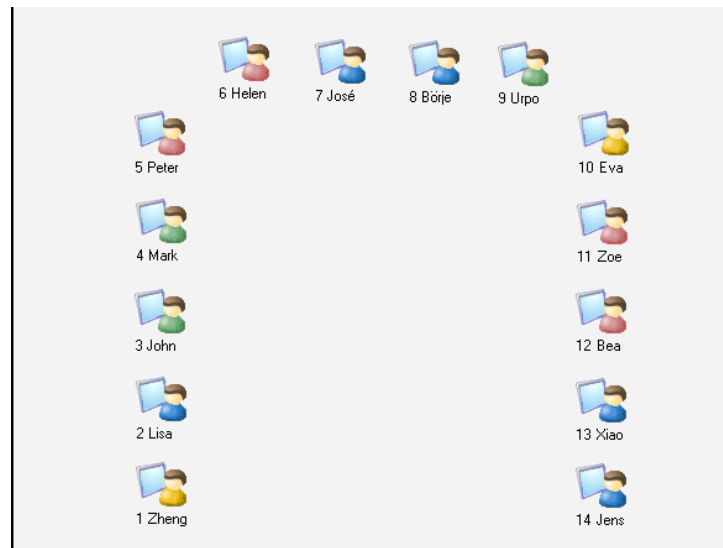


MENUS

File Tools Help

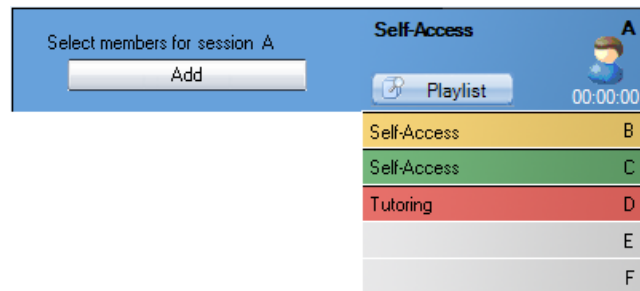
The three menus (**File**, **Tools** and **Help**) give you access to settings and preferences, to your license information, and to online help.

CLASSROOM VIEW



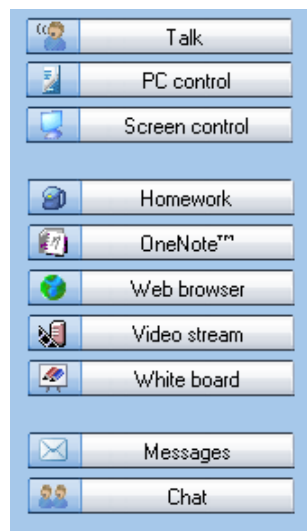
You can edit the classroom view by adding and removing student workstations and by arranging them to match your physical classroom environment. Student icons are color-coded according to the sessions they are in.

SESSIONS



Study 1200 has six different sessions that students can be placed into. The sessions allow you to divide your class into smaller groups that can be engaged in different learning activities. Empty sessions are grayed.

FUNCTION BUTTONS



The different functions can be used for either all the students or the students of a single session.

ACTIVITY VIEW

Select members for session
Add

Activity selection
Web browsing

Media source selection
Tutor

Web policy selection
☒ Open policy
☐ Strict policy

Denied web pages
www.deniedwebpage1.com
www.deniedwebpage2.com
Add Remove

Start End

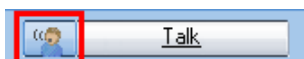
Clear session

The activity view is where you can select and control the activity of the current session.

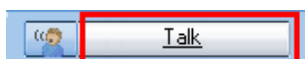
COMMUNICATION

To discuss with a single student, click a student icon and select **Discuss**.

To talk to a session, select a session and in the Function Buttons click the icon next to the **Talk** button.



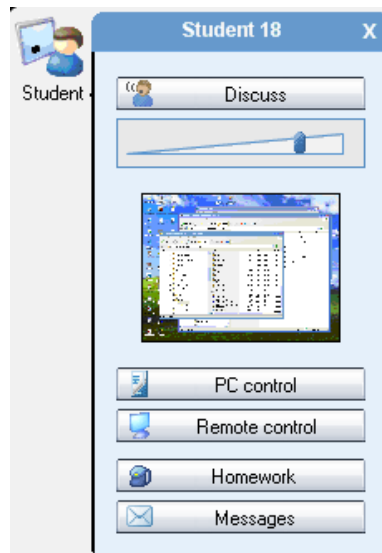
To talk to the entire class, click on **Talk** in the Function Buttons.



FUNCTIONS

FUNCTIONS FOR A SINGLE STUDENT

To use the different functions for a single student, click on the student icon. This opens a student monitoring window with functions that apply to the selected student.

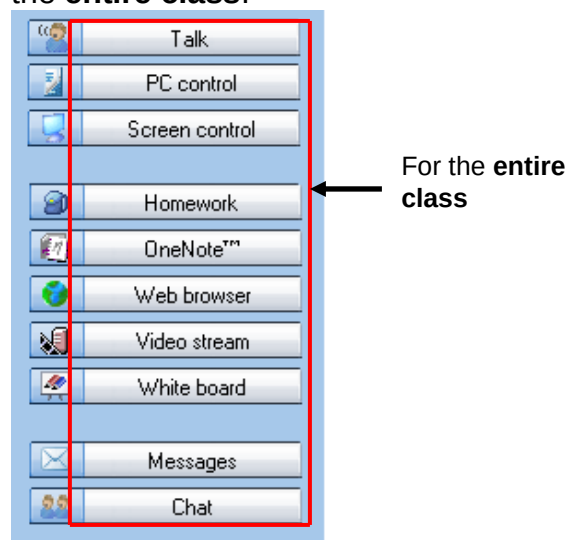


For more information on the different functions in the monitoring window, see *Functions for a single student* later in this guide.

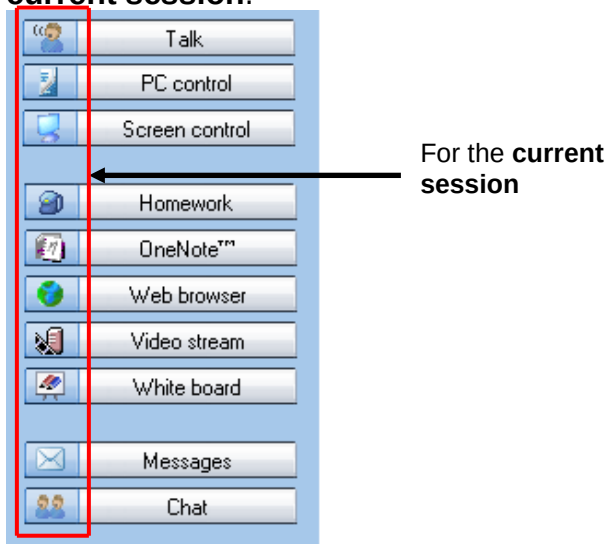
FUNCTIONS FOR ENTIRE CLASS / A SESSION

The functions in the function buttons can be used for the currently selected session or for the entire class.

- Clicking the button itself will perform the function for the **entire class**.



- Clicking the icons will perform the function for the **current session**.



For more information on the different function buttons, see *Functions for entire class / a session* later in this guide.

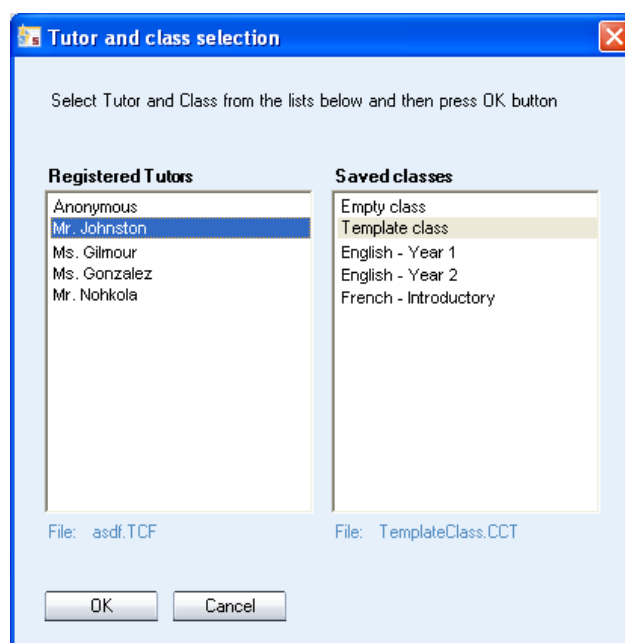
GETTING STARTED

STARTING STUDY 1200 TUTOR

After the installation, you are ready to start Study 1200. To start Study 1200 Tutor, open the Windows **Start** menu (lower left corner on your screen) and select **Programs – Sanako – Study 1200 – Tutor**.

SELECTING TUTOR NAME AND CLASS

Before the Tutor application opens, you need to select your tutor name and the class that you are teaching. If you are not teaching a specific class, you can select the template class or an empty class and then manually pick the students you want to include in the class.



For information on adding students to the classroom, see the *Adding students into the classroom* section below.

For information on setting tutor names and classes, see the Study 1200 Technical Guide.

STARTING STUDY 1200 STUDENT

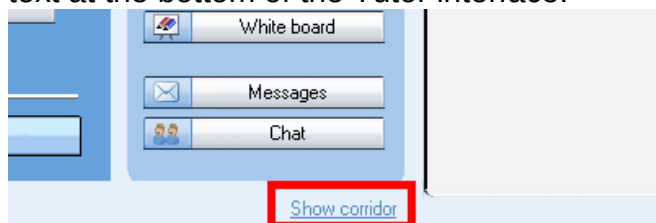
To open the Study 1200 Student interface, click the Windows Start menu and select **Programs – Sanako – Study Student – Student**. The teacher can also at any time display the Student applications on student workstations by clicking the **PC Control** button on the Tutor interface and selecting **Show student application**.

Even if the Study 1200 Student application is not open on the student screen, it is always running in the background

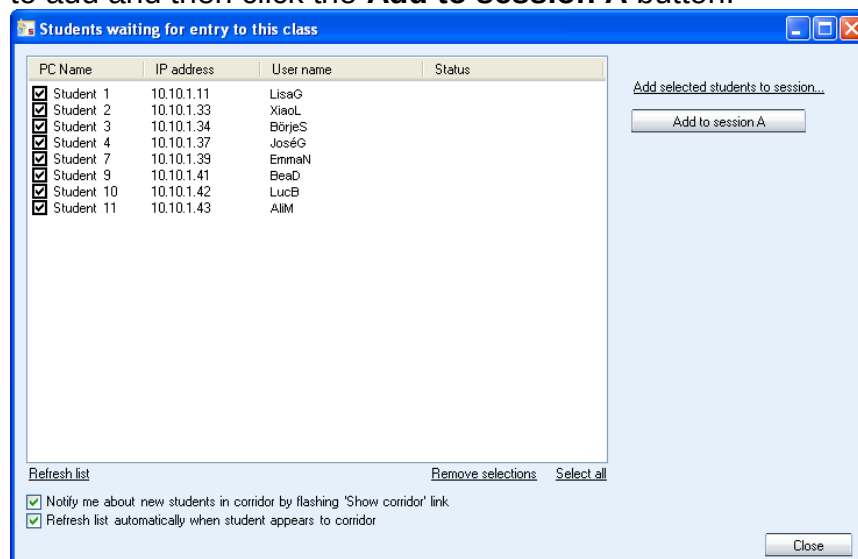
listening to commands from Study 1200 Tutor when the student workstation is on.

ADDING STUDENTS INTO THE CLASSROOM

To add students into the classroom, click the **Show Corridor** text at the bottom of the Tutor interface.



This opens a window that displays all the currently running student workstations. Select the workstations that you want to add and then click the **Add to session A** button.



MOVING AND ARRANGING THE STUDENT ICONS

To move and arrange the student icons on the classroom view, open the **Tools** menu, select **Admin** and then **Move and align student icons**. This opens a control bar with functions for arranging the classroom layout.

EDITING STUDENT NAMES AND NUMBERS

To edit the student names and numbers, right-click on a student icon and select **Edit** and then either **Name** or **Position**.

You can also let the students enter a name for themselves. To do this open the **Tools** menu and select **Ask student names**.

REMOVING STUDENTS

To move a student from the class back to the corridor, right-click a student icon and select **Send to corridor**. The student can then be selected to another class by another teacher.

To remove a student and the student icon from the class view, right-click a student icon and select **Exclude from class (and layout)**. Once the student icon is removed, the classroom configuration can be saved as a new class.

GETTING HELP

If you are unsure of some of the functions in the applications, you can access the Study 1200 online Help file and view video tutorials in either the Teacher or Student application by opening the **Help** menu and selecting **Help** or **Video Tutorials**.

ENDING A LESSON

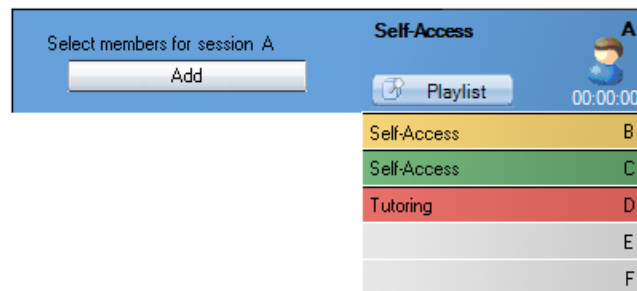
To end the current lesson and close Study 1200 Tutor, open the **File** menu and select **Exit** or click the 'X' button in the top right corner of the teacher application.

RESTARTING THE TUTOR APPLICATION

To restart the tutor application, open the **File** menu, select **Restart** and then either the **Restart** option to start again with the same tutor and classroom, or the **Restart and select Tutor** option to start again with a different tutor and classroom.

GROUPING STUDENTS INTO SESSIONS

You can place students into six different sessions (A-F). Empty sessions are grayed.



There are three ways to select students for a session:

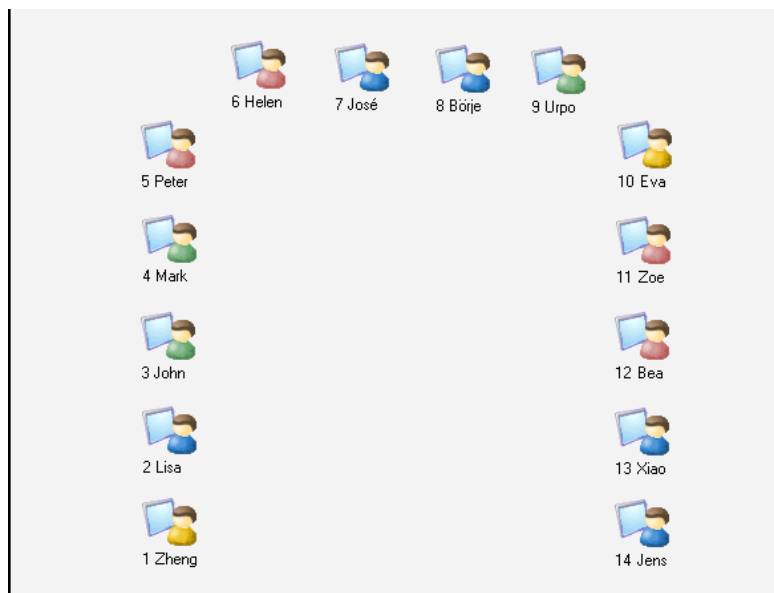
- Click **Add** and then the student icon you want to add.
- Click **Add**, and with the left mouse button pressed down drag the selector over the desired student icons.
- Right-click a student icon, select **Move to Session** and the letter of the session you want to place the student into.

You can remove students from a session by adding them into another one in one of the ways explained above.

STUDENT ICONS

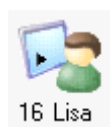
CLASS VIEW

The Study 1200 class view is a graphical layout of your class. Your students are displayed as student icons that reflect their current status.



The student icons are also color-coded according to the session they are in, allowing you to see at a glance, which session the students belong to.

STUDENT ICONS



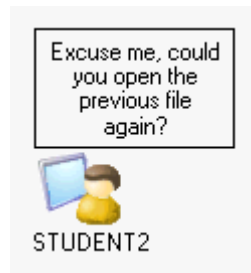
Student name and position

Student names and student position numbers are indicated below each student icon. **To edit the name or position of a student**, right-click the icon, select **Edit** and either **Name** or **Position**.



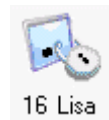
Student calling teacher

A question mark on top of the student icon indicates that the student wants to speak with the teacher. To talk with the student, click the student icon and select **Discuss**.



Message from student

Messages from students are displayed above the student icons



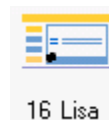
Locked student

A locked student workstation (Lock PC, Lock Screen, or Lock Mouse and Keyboard).



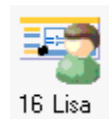
Student receiving tutor screen

A student who receives the Tutor screen, when the Tutor screen is shared to students.



Student receiving model student's screen

A student who receives the Model Student screen, when a student screen is shared to others.



Model student

A student whose screen is being shared to other students

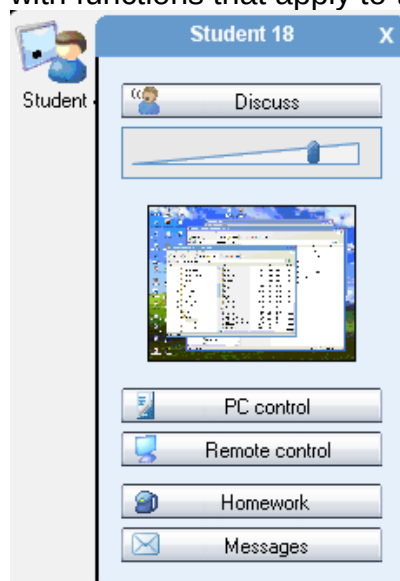


Chairman during round table discussion

A student who has been set as the chairman in the round table discussion activity

FUNCTIONS FOR A SINGLE STUDENT

Clicking a student icon opens a student monitoring window with functions that apply to the selected student.



DISCUSS

Talk with the student. Adjust the student volume with the slider during the discussion.

SHARING TEACHER-STUDENT DISCUSSION

You may also share a teacher-student discussion with others. To do this, first click **Talk** to address the whole class and then select a student and click **Discuss**.

PC CONTROL

PC Control options include shut down functions, locking functions, the possibility to launch programs, selecting which applications students have access to, disabling Internet use and showing or hiding student applications on the student computer.

For information on the different PC Control options, see *PC control options* later in this guide.

REMOTE CONTROL

View and control the selected student's screen in the Screen Control window.

For more information on the functions in the Screen Control window, see *Screen Control window* later in this guide.

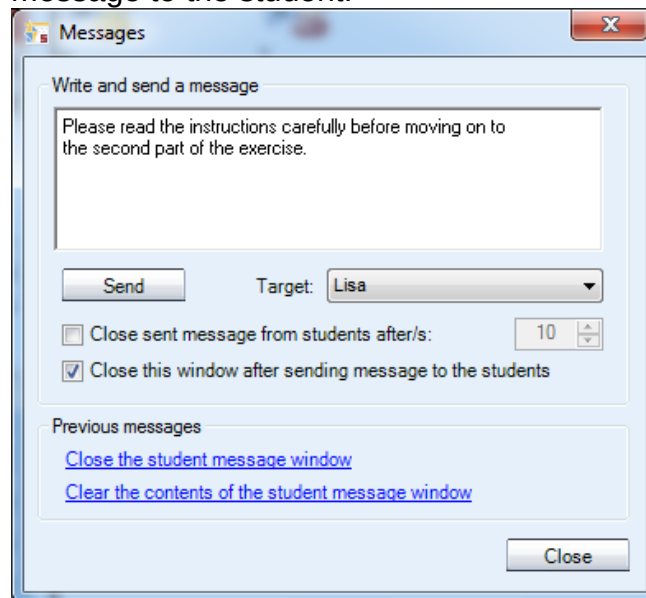
HOMework

Distribute exercise files and material to students. Students can then work with the files and hand in their work once they are finished.

For more information on the Homework function, see *Homework* later in this guide.

MESSAGES

Opens the message window in which you can send a message to the student.



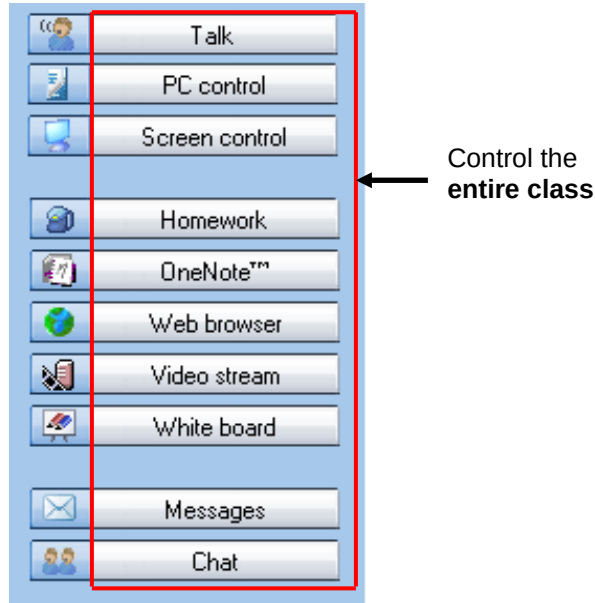
TO SEND A MESSAGE

1. Type your message in the **Message text** field.
2. The current student is selected as the recipient by default.
3. Click **Send**. The message is now displayed on the student screen.

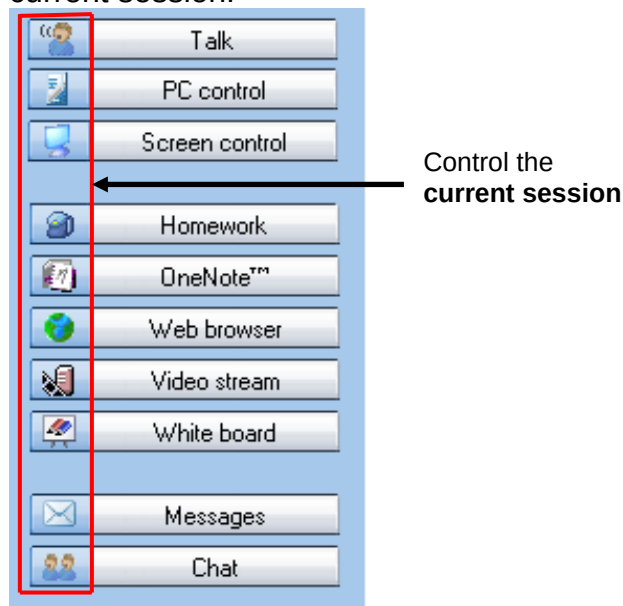
FUNCTIONS FOR ENTIRE CLASS / A SESSION

The functions in the function buttons apply either to all students or to the currently selected session.

- Clicking the buttons will perform the function for the entire class.



- Clicking the icons will perform the function for the current session.



TALK

Talk allows you to talk to students while the student microphones are muted. To end the call, simply click the **Talk** button again.

The **Talking to students** text above the Function buttons indicates when the students can hear you.

Talking to students

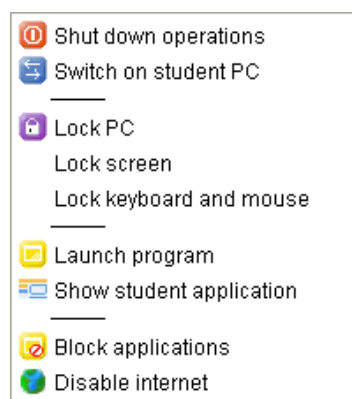


SHARING TEACHER-STUDENT DISCUSSION

You may also use the talk function to share a teacher-student discussion with others. To do this, first click **Talk** to address the whole class and then select a student and click **Discuss**.

PC CONTROL

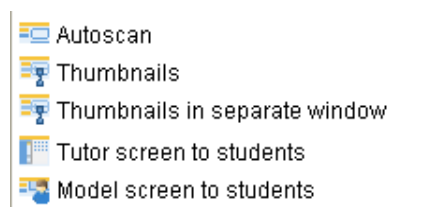
The different PC control options give you full control over the shutdown functions of student computers and also allow you to launch programs, select which applications students have access to, disable Internet use and show or hide student applications on student workstations. With the locking functions you can ensure that the students' full attention remains on the task at hand.



For more information on the different PC control options, see *PC control options* later in this guide.

SCREEN CONTROL

The different screen control options allow you to monitor and control student screens, as well as to share either the teacher screen or a selected student's screen to others.



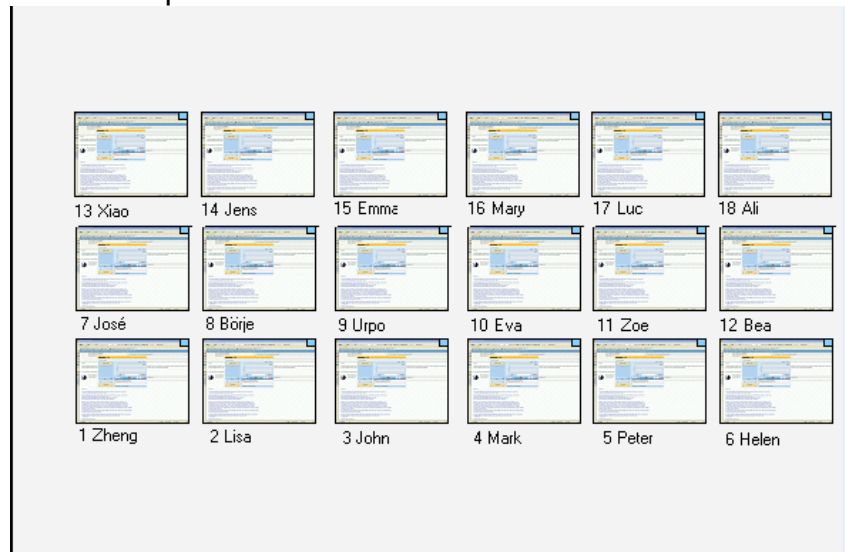
AUTOSCAN

Opens the Screen Control window and allows you to monitor the screen activity of student workstations automatically, one after the other.

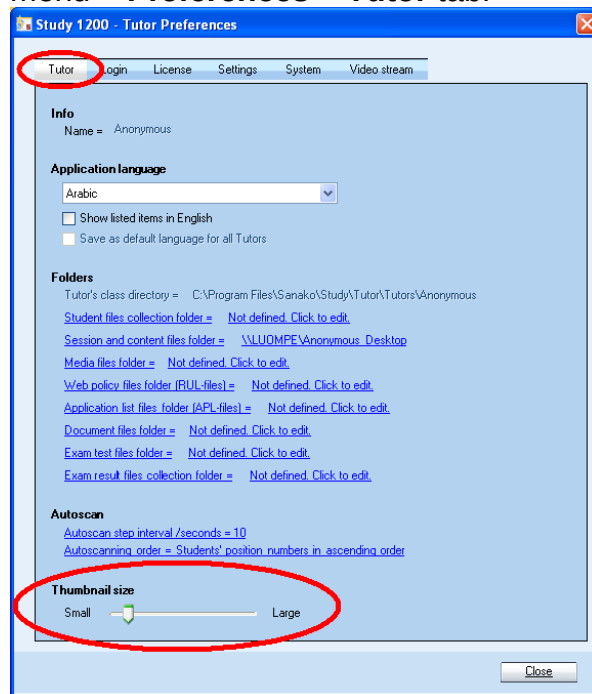
For more information on the functions in the Screen Control window, see *Screen Control window* later in this guide.

THUMBNAILS

Selecting **Thumbnails** displays thumbnail images of student screens in place of the student icons.



You can adjust the size of the thumbnail images in **Tools** menu > **Preferences** > **Tutor** tab.



THUMBNAILS IN SEPARATE WINDOW

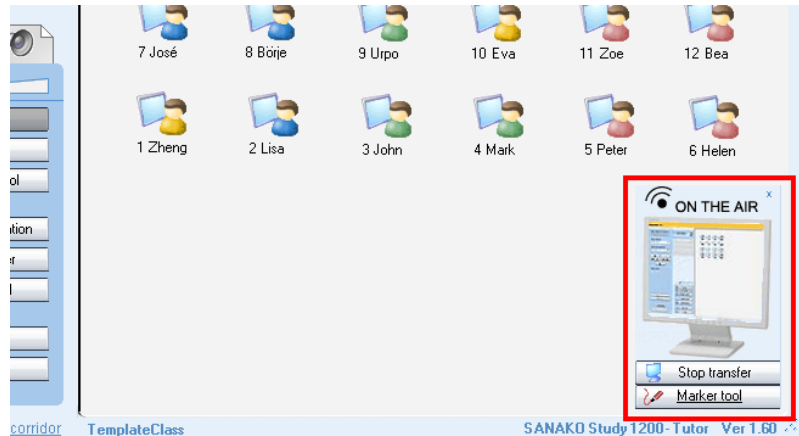
Selecting **Thumbnails in separate window** opens an additional window where the student thumbnails are displayed.

TUTOR SCREEN TO STUDENTS

This allows the teacher to display the teacher screen on the student screens while talking to them. During the screen sharing, students will see the teacher screen but are not able to use their keyboard or mouse to control it.

ON THE AIR

When the Tutor screen is shared to students an **On The Air** indication panel appears in the lower-right corner of the tutor screen



To end the screen transfer, click on the **Stop Transfer** button in the On The Air panel.

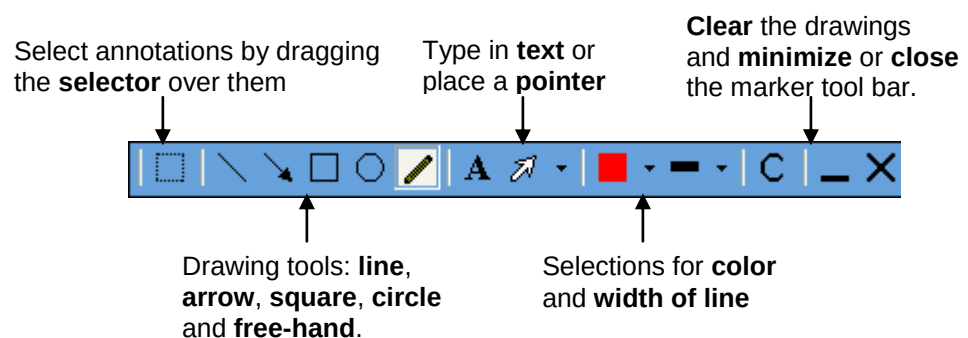
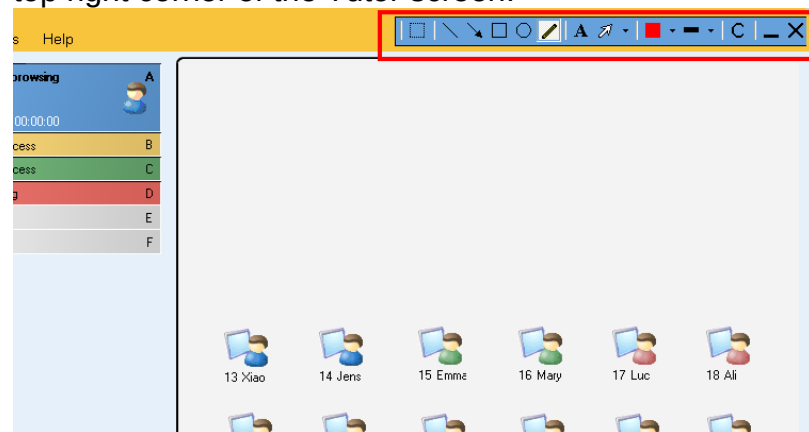


MARKER TOOL

The marker tool allows instructors to make annotations onto the shared tutor screen. To use the Marker Tool, click on the **Marker Tool** button in the On The Air panel.



This will open a toolbar with different annotation tools into the top right corner of the Tutor screen.



MODEL SCREEN TO STUDENTS

This displays a selected student's screen to the other students and the model student can also talk to the others. Instead of teaching all the sessions yourself, you can use screen sharing to set one of the students to instruct the others or to let a student give a presentation.

To set a model student, select **Model screen to students** and then click on the desired student.

HOMEWORK

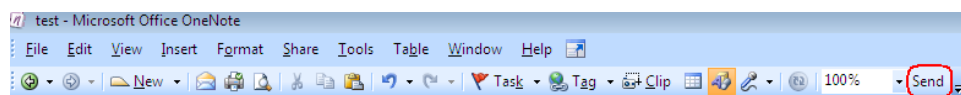
Distribute exercise files and material to students. Students can then work with the files and hand in their work once they are finished.

For more information on the Homework function, see *Homework* later in this guide.

ONENOTE

Microsoft OneNote is a tool for note taking, information gathering, and multi-user collaboration. The application allows teachers to distribute their classroom notes to students in the Study live learning session.

Clicking the **OneNote** button launches Microsoft OneNote for both the teacher and students. Teachers can then click the **Send** button to send their notes and content to the students.



Send notes to students
OneNote

The entire page content will be always updated in the students' OneNote when the tutor clicks **Send**. A new page will be created for the students if one does not already exist.

Note: Sanako Study only supports Microsoft OneNote 2007. The OneNote feature requires that Microsoft OneNote is installed on the tutor and student computers. Microsoft OneNote is a standard part of Office 2007.

WEB BROWSER

Launch – Open Web browsers for the student and the tutor. You can use the tutor Web browser to control the student's browsing.

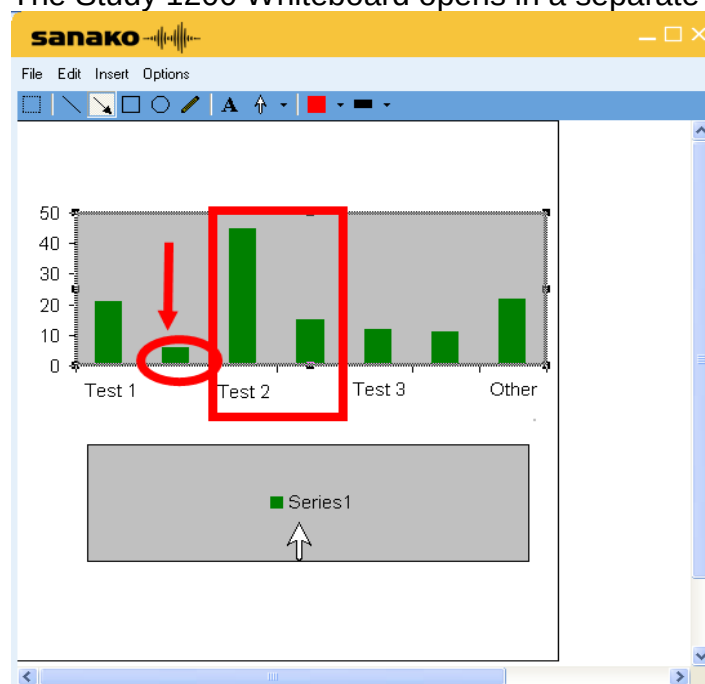
Hide – Close both the student and tutor Web browsers.

For more information on how to use the Web Browser and on how to control and set limits to students' navigation, see *Web browser* later in this guide.

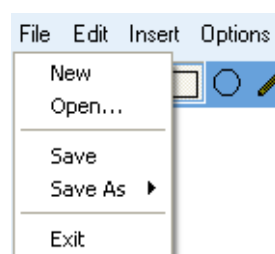
WHITEBOARD

The Whiteboard is a tool that allows users to make annotations onto selected images. You can use any pictures as the background of the Whiteboard.

The Study 1200 Whiteboard opens in a separate window.



FILE MENU



New – Clear the Whiteboard and start a new project.

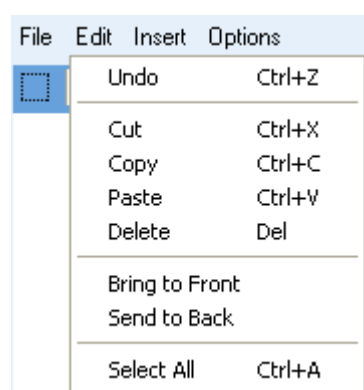
Open... – Open a saved Whiteboard project. Whiteboard projects include the background image and the annotations.

Save – Save the current Whiteboard project under the same name.

Save As – Save the current Whiteboard project as a Whiteboard project file, in which case the drawings can later be edited, or as a picture which cannot be edited.

Exit – Close the Whiteboard window

EDIT MENU



Undo – Undo the previous command.

Cut – Cut the selected annotations and pictures. You can select annotations and pictures with the Selector tool.

Copy – Copy the selected annotations and pictures.

Paste – Paste any annotations or pictures that you have copied onto the Whiteboard.

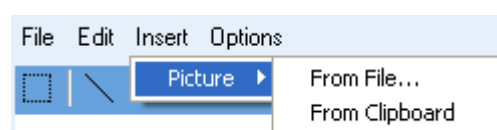
Delete – Delete the selected annotations or pictures.

Bring to Front – Bring the selected picture on top of the others on the Whiteboard.

Send to Back – Send the selected picture behind the others on the Whiteboard.

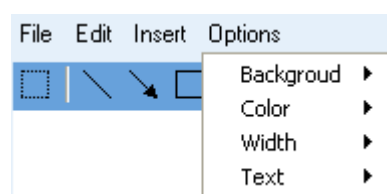
Select All – Select all the annotations and pictures on the Whiteboard.

INSERT MENU



Insert a picture onto the Whiteboard. You can insert and arrange multiple pictures onto the Whiteboard.

OPTIONS MENU



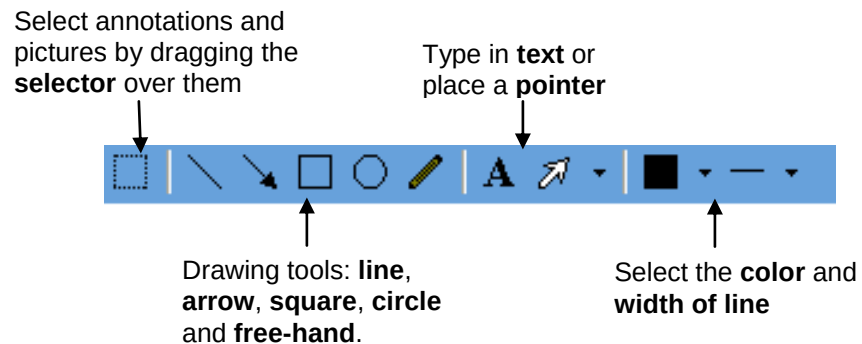
Background -- Select a new image to be used as the Whiteboard background or clear the background. If the '**Automatically Clipboard**' option is selected, any image that you capture or copy is automatically pasted as the Whiteboard background

Color – Select the color of the Whiteboard drawings.

Width – Select the width of line for the Whiteboard drawings.

Text – Select a text font style and size for the text tool.

WHITEBOARD TOOLS

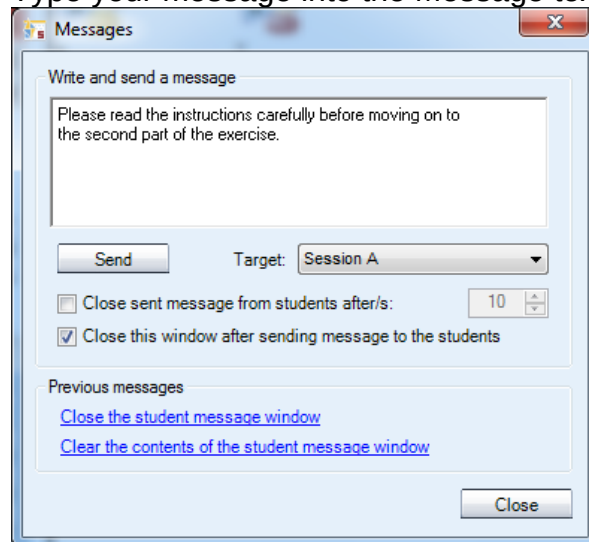


MESSAGES

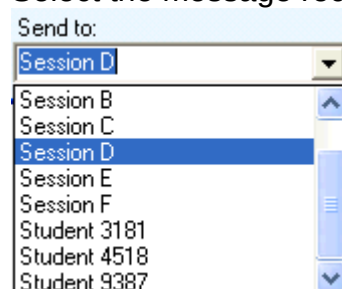
The message function allows you to display messages on student workstations, for example, to offer them additional guidance and instruction.

TO SEND A MESSAGE

1. Type your message into the Message text field.



2. Select the message recipient.

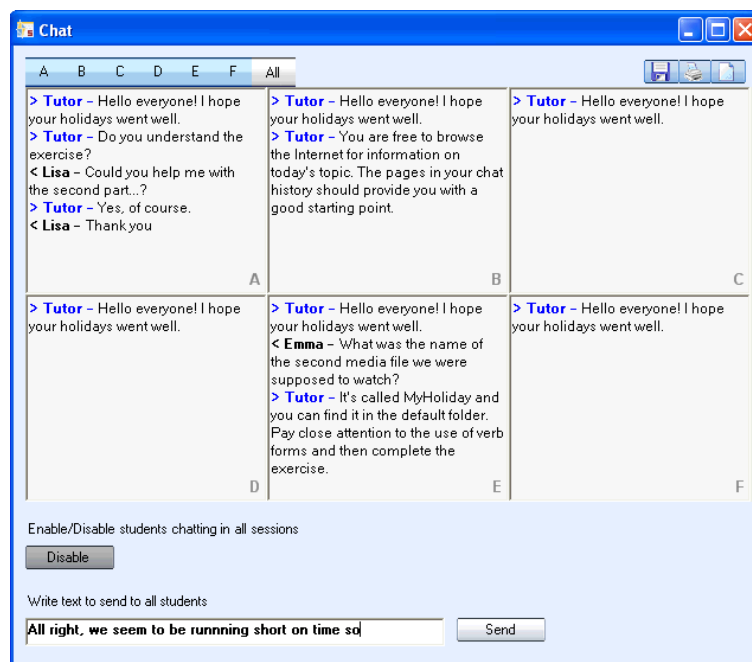


3. Click **Send**. The message is now displayed on student screens.

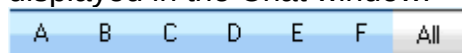
CHAT

The text chat feature can be used by both teachers and students for quick and easy communication, without disturbing the other students.

Clicking **Chat** opens the Chat window. Study 1200 has separate chat rooms for each session and you can either view the chat history of a single room or monitor all the chat rooms simultaneously in a mosaic window.

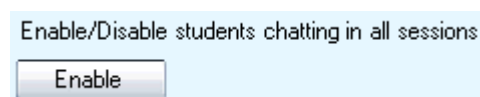


Click on the letters to select which session's chat history is displayed in the Chat window.



If **All** is selected then all six sessions are displayed simultaneously, allowing you to monitor all the chat discussions at the same time.

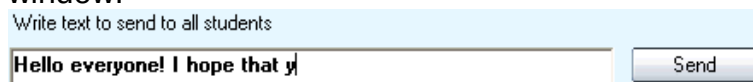
ENABLE / DISABLE CHAT FUNCTION



The Chat function is unavailable for students, until you enable it for them. Clicking this button will enable or disable the chat function for the session that is currently displayed, or if you are in the All view, for all sessions.

TO SEND A CHAT MESSAGE

1. Type your message into the field at the bottom of the window.



2. Click **Send**.
3. The message will be displayed for the currently selected session, or if you are in the All view, for all sessions.

SAVE / PRINT / CLEAR CHAT HISTORY

Click on the icons at the upper right corner to



save,



print, or



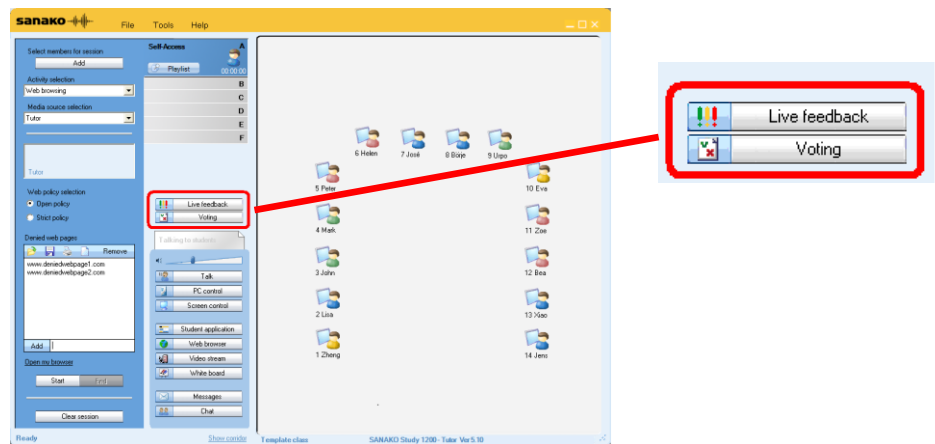
clear

the currently displayed chat history, or if you are in the All view all the chat histories.

FEEDBACK AND VOTING

Feedback and voting features allow teachers to run on-the-spot queries to determine the level of student understanding and to establish whether students are following the lesson or having difficulty.

These features are available through the **Live feedback** and **Voting** buttons.



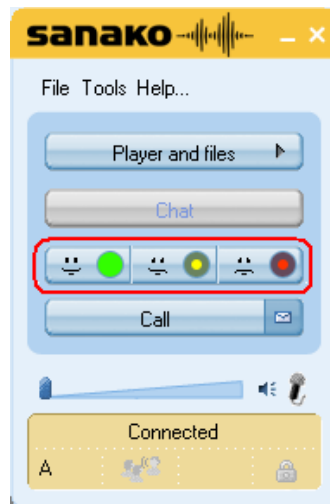
Live feedback allows students to indicate to the teacher the degree to which they are following instruction and if they need further explanation of the topic at hand.

With **Voting** teachers can quickly ascertain and test student understanding by sending them multiple-choice questions.

LIVE FEEDBACK

The **Live feedback** feature allows students to express how well they have been able to follow the lesson. Before students are able to give live feedback during a lesson, the teacher has to enable it by clicking the **Live feedback** button on the teacher interface.

Once the teacher enables Live feedback, three icons will appear on the student application.



Students may click these icons to express whether they are following the lesson without any problems, are confused and may need something to be explained in more detail, or are lost and have not understood the topic at hand.

The teacher sees a graphical representation of the percentage of responses and an exclamation mark next to each student that has provided feedback. Please note that the system assumes that no feedback equals “following” and hence green.



Clicking the exclamation mark next to a student icon will clear the student feedback status.

VOTING

Clicking the **Voting** button opens a window where you can create a multiple choice question and then send it to your students.

CREATING MULTIPLE CHOICE QUESTIONS

Question
Where can you visit the Eiffel tower?

Amount of choices
☐ A...B ☒ A...C ☐ A...n 4

Click to edit and select correct answer

Correct answer	Choices
☐ A	London
☐ B	Beijing
☒ C	Paris

Create new Send Close

1. Enter your question
2. Select how many answer alternatives there will be. You can have either two (A...B), three (A...C), or an unlimited (A...n) number of alternatives.
3. Enter the answer alternatives into the fields under **Choices** and then check the correct answer
4. To start the test for students, click on the **Send** button.

If you want to start over (without sending the question) or create further questions, click on the **Create new** button at the lower left corner of the **Voting** window.

Question
Where can you visit the Eiffel tower?

Amount of choices
☐ A...B ☒ A...C ☐ A...n 4

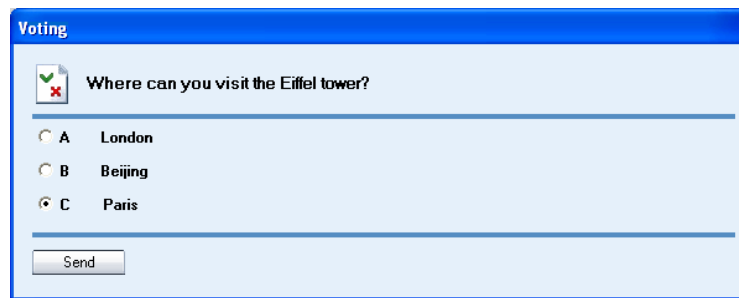
Click to edit and select correct answer

Correct answer	Choices
☐ A	London
☐ B	Beijing
☒ C	Paris

Create new Send Close

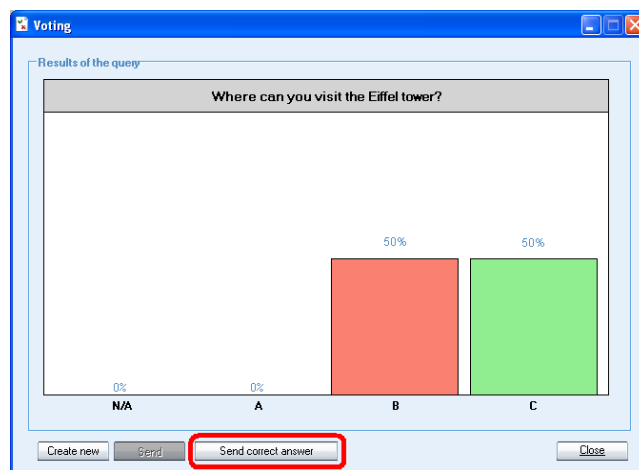
ANSWERING MULTIPLE CHOICE QUESTIONS

When the teacher has sent the question to students it is displayed on the student screens and the students can select the correct response alternative.

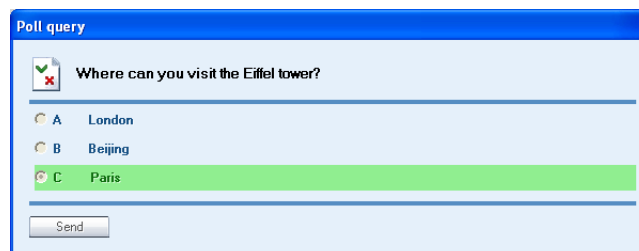


They confirm their answer by clicking the **Send** button.

While the students answer, a figure displaying the percentages of student responses is displayed and updated on the teacher screen in real time

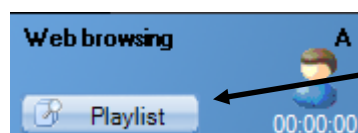


When the students have had enough time to answer the teacher may choose to reveal the correct answer for the students by clicking the **Send correct answer** button. The correct answer will then be highlighted in green at the student end.



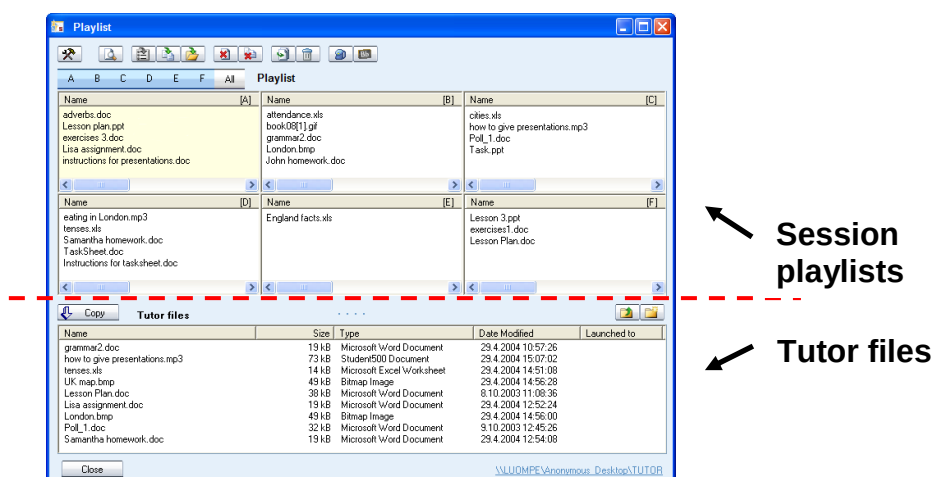
PLAYLIST

The Playlist feature allows you to assign media files for students and to access a library of your own teaching materials. To open a window where you can manage files, click **Playlist** in any session tab.



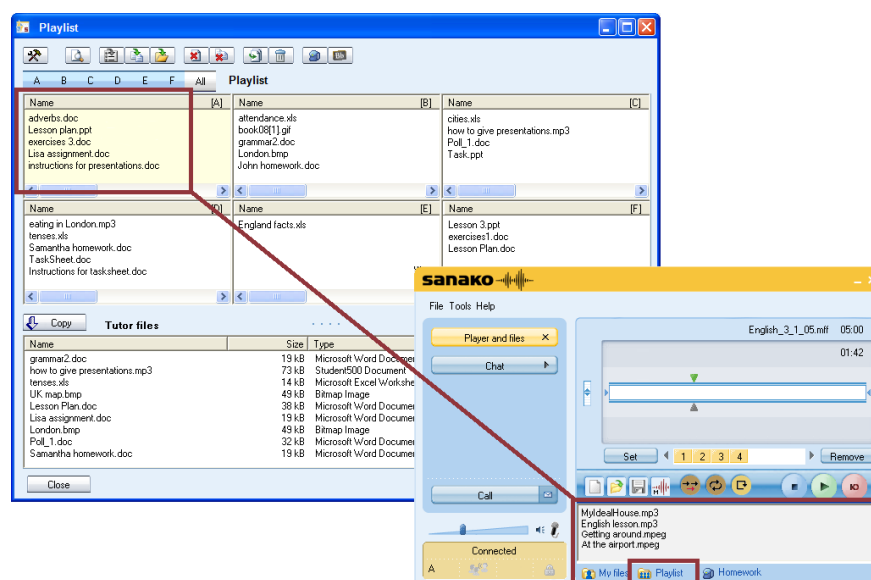
Manage student playlists and your teaching materials

The Playlist window displays the **Session playlist(s)** (top half of the window) and the **Tutor file area** (bottom half of the window).



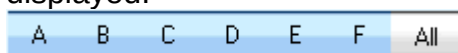
Study 1200 has separate playlists for each session and for the tutor. You can use the session playlists to provide the students with material that they can access themselves.

The files that have been added to a session playlist by the tutor are available for students in their student player playlist.



SELECTING ACTIVE SESSION PLAYLIST

Click on the letters to select which session playlist is displayed.



If **All** is selected then all six session playlists are displayed simultaneously. This allows you to add and copy files to all playlists, and also to launch files to all the sessions at once.

BROWSING THE TUTOR FILE AREA

The Tutor file area is for storing files that you may use during your lesson. You can browse the folders and create new subfolders with the function buttons at the top right of the Tutor file area.



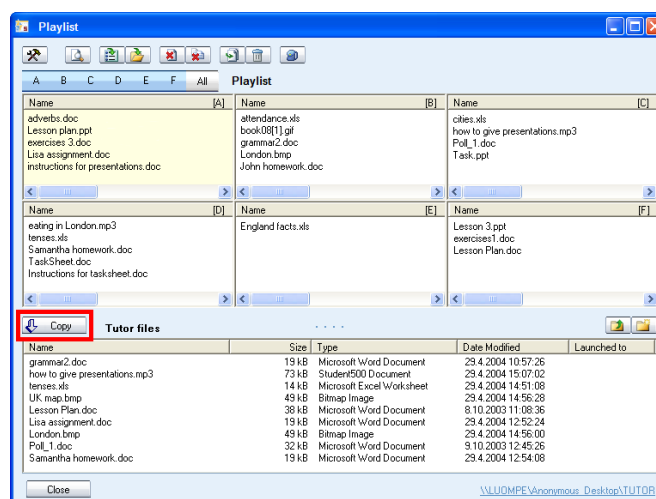
Move up in the folder structure



Create a new folder

COPYING FILES

To copy files from the tutor file area to the active session playlist(s) or vice versa, click on a file in the **Playlist** window to select it and then click on the **Copy** button.



Depending on where the selected file is located in, the arrow in the **Copy** button changes automatically to indicate whether the file will be copied from the tutor file area to the session playlist(s) or vice versa.

FILE FUNCTIONS

File functions are located at the top of the **Playlist** window



Settings allow you to change the location for storing playlist files and refresh the file lists



Open the selected file on the tutor screen



Launch the selected files for students

Note: File has to be located in a shared network location



Copy and launch files for students



Launch files from a location outside the playlist file areas



Close the selected files on the student workstations



Close all launched files



Add files to the active file area



Remove the selected file

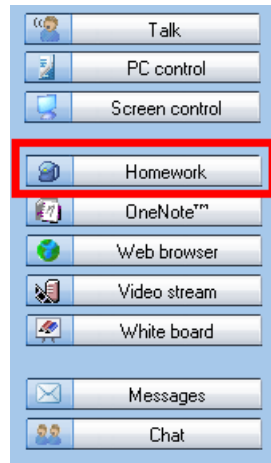


Add homework files to the students' homework list and access the Homework window where you can distribute and collect exercise files.

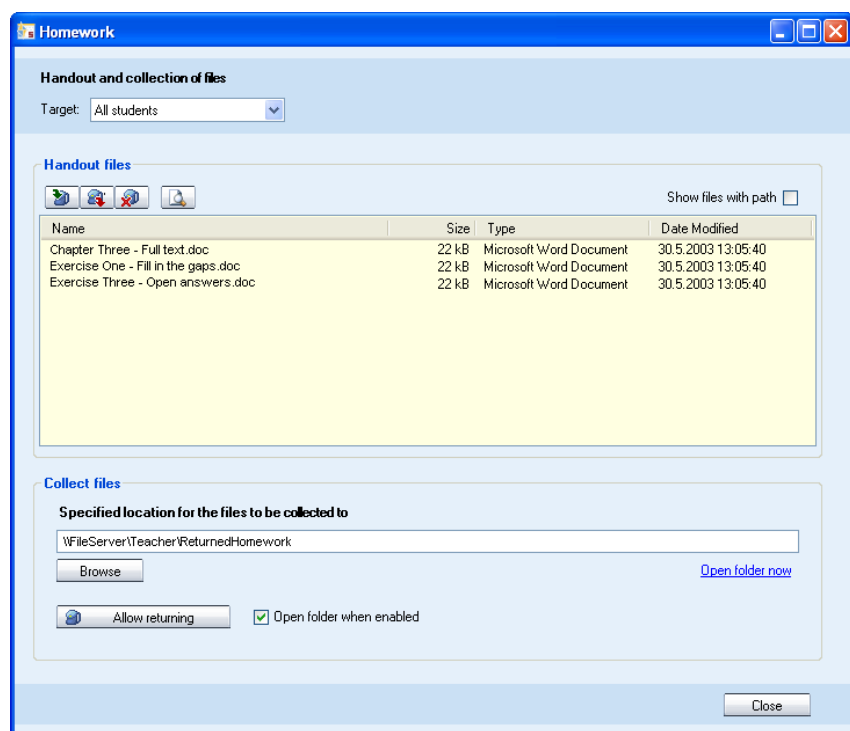
HOMework

The **Homework** feature allows teachers to distribute material to students for independent work. Students are then free to save these files on a USB stick, for example, and work on the material at school or at home.

To open the **Homework** window where files can be distributed to and collected from students, click the **Homework** function button.

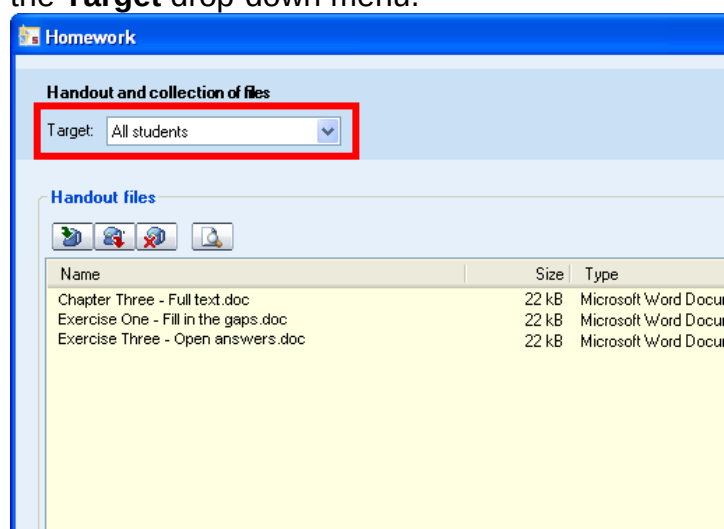


This opens the **Homework** window where you can assign homework material to students and collect the students' work back.



ADDING AND REMOVING HOMEWORK FILES

When handing out homework material to students, you need to first select who you want to give the homework files to with the **Target** drop-down menu.



The icons above the handout files list allow you to add and remove homework files.



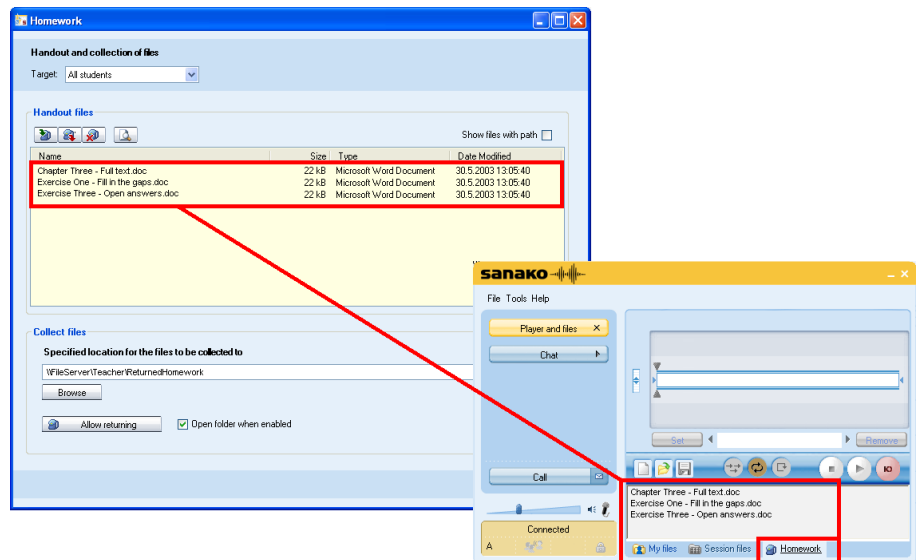
 **Add** a handout file. A window opens automatically where you can browse for the file.

 **Remove** the selected file from the handout files list

 **Remove all** files from the handout files list

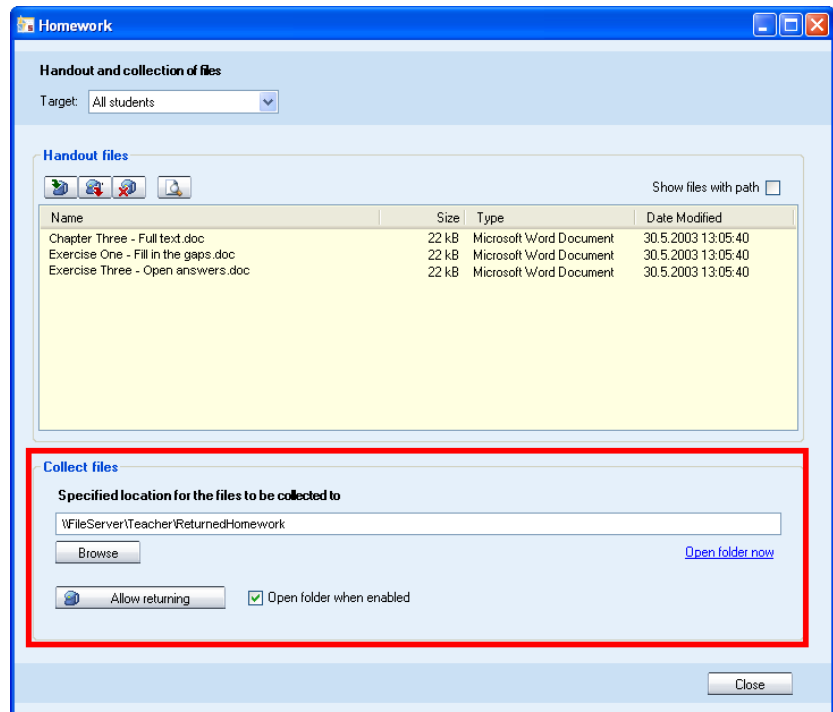
 **Preview** the selected handout file on the teacher computer

The files that have been added to the homework files by the tutor are available in the Student Player Homework file area.



COLLECTING HOMEWORK

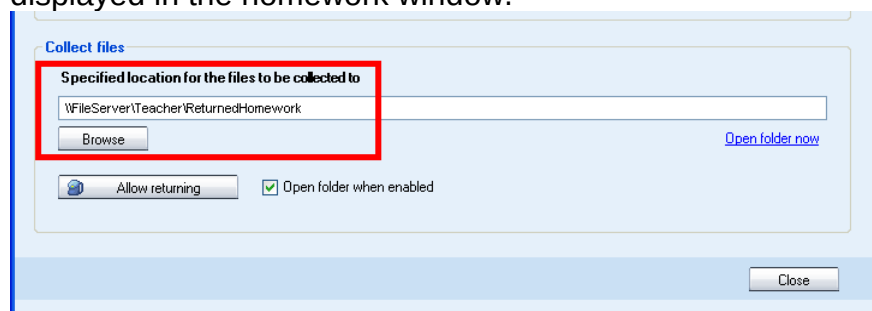
The lower part of the **Homework** window includes the functions for collecting homework assignments back from students.



SELECTING COLLECTION FOLDER

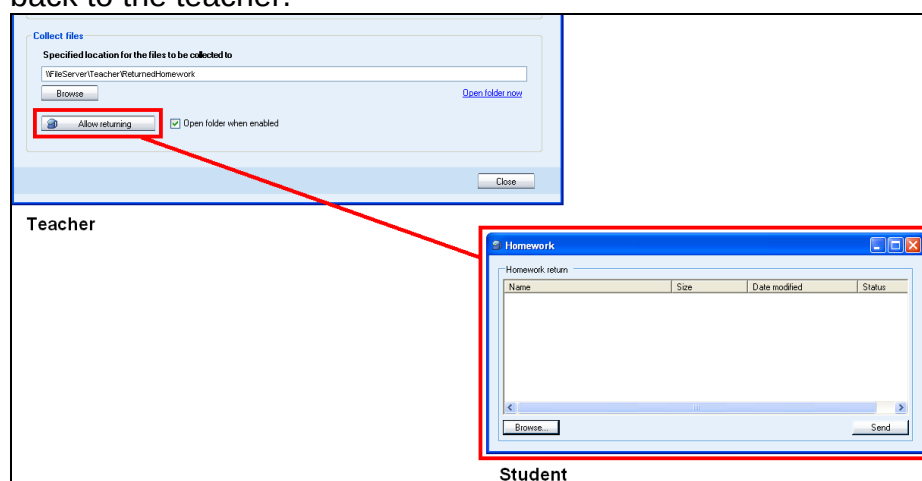
Before students can hand in their work, you need to define the location where the collected files will be saved. Click **Browse** and select a suitable folder. The folder path is then

displayed in the homework window.

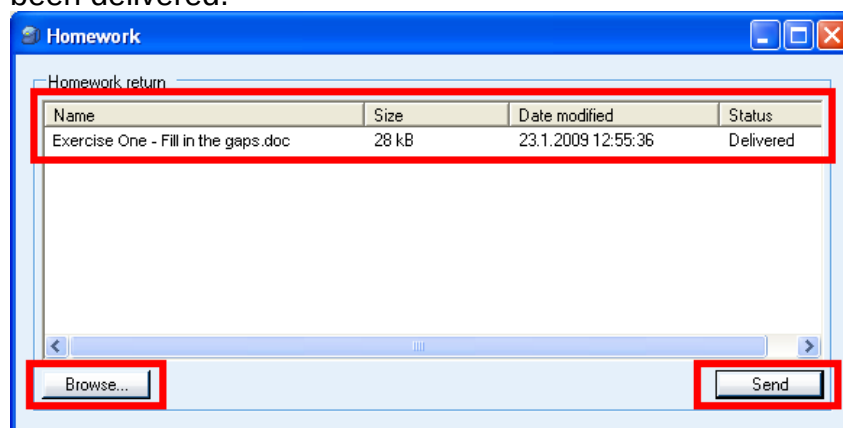


HANDING IN HOMEWORK FILES

To allow students to hand in their work, click the **Allow returning** button. This opens a window on student computers where students can send their homework files back to the teacher.



At the student end, click **Browse** and select the file you want to hand in. The file is now displayed in the student window for returning homework. To send the file to the teacher, click **Send**. The **Status** column tells the student when the file has been delivered.



VIEWING RETURNED FILES

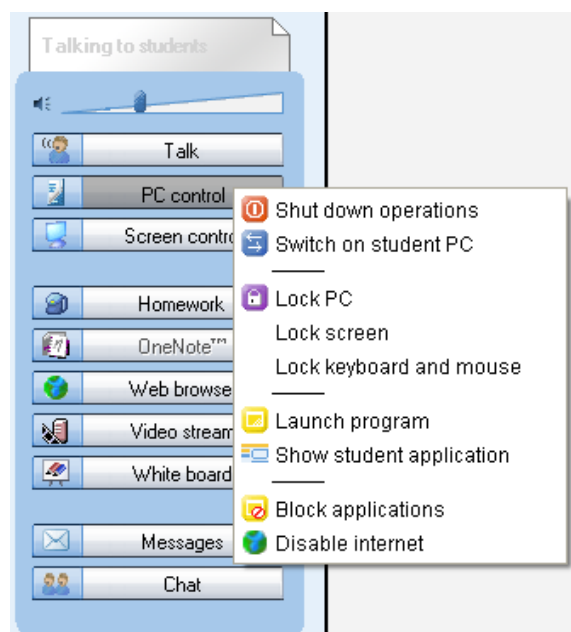
The teacher can view the returned files, by clicking the **Open folder now** link. If the **Open folder when enabled** option is

checked, then the folder where the files are collected to is opened automatically when the teacher allows students to hand in their work.

The screenshot shows a 'Collect files' dialog box with a light blue header and a white body. The title 'Collect files' is in blue. Below it, the text 'Specified location for the files to be collected to' is in bold. A text box contains the path 'W:\FileServer\Teacher\ReturnedHomework'. Below the text box is a 'Browse' button. To the right of the text box is a blue link 'Open folder now' enclosed in a red rectangle. Below the text box and 'Browse' button is a checkbox labeled 'Open folder when enabled', which is checked and also enclosed in a red rectangle. To the left of this checkbox is a button with a folder icon and the text 'Allow returning'. At the bottom right of the dialog is a 'Close' button.

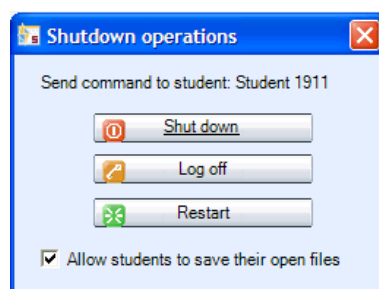
PC CONTROL OPTIONS

PC Control options include shut down and start up functions, locking functions, and the possibility to launch programs, select which applications students can use, disable Internet use and show or hide student applications on the student computers.



SHUT DOWN OPERATIONS

Selecting **Shutdown operations** opens a dialog that allows you to control the shutdown functions of student computers.



Checking the **Allow students to save their open files** option will let the students save open files before the selected shutdown command is performed.

Shut down – Shut down student computers

Log off – Log off current users on student computers

Restart – Reboot student computers

SWITCH ON STUDENT PC

Selecting Switch on Student PC starts up the student computers in the group or classroom.

Note: This function requires that Wake-On-LAN has been enabled on the student PC network cards.

LOCKING OPTIONS

Lock PC – Students' screens are blacked out and students are unable to use neither their keyboard nor mouse. You can then launch files or applications on top of the blank screen. To unlock the student computers, re-click the option.

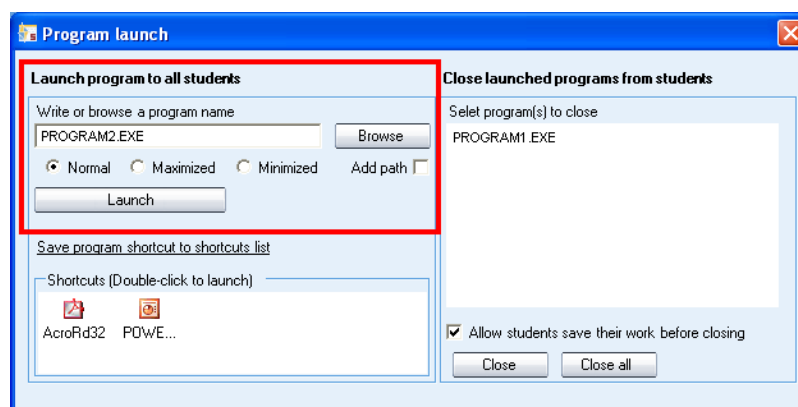
Lock screen – Students' screens are blacked out, but students can still use their mouse and keyboard to work with anything you launch on their screen. To unlock the student computers, re-click the option.

Lock keyboard and mouse – Students are able to view their own screens, but will not be able to use their keyboard or mouse. To unlock the student computers, re-click the option.

LAUNCH PROGRAM

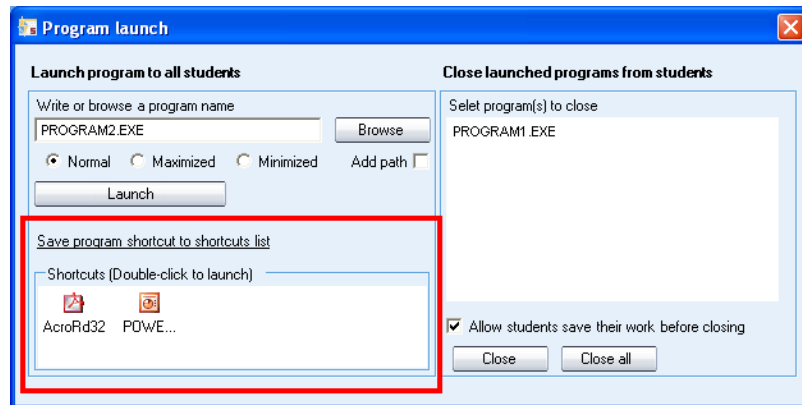
Selecting **Launch program** allows you to launch any programs on the student computers or in a shared area for the students, as well as create shortcuts to programs that are frequently used.

TO LAUNCH A PROGRAM FOR STUDENTS



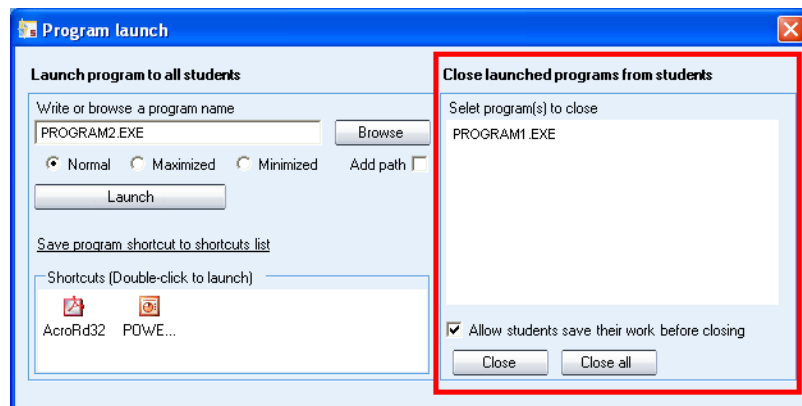
1. Either type in the name of the program or click **Browse** to browse for it (*.exe files).
2. Select whether the program window on student screens should be **Normal** size, **Maximized**, or **Minimized** to the taskbar.
3. Click **Launch**.

TO CREATE A SHORTCUT



1. Click **Browse** to browse for a program
2. Click **Save program shortcut to shortcuts list** to create a shortcut to the selected program.
3. You can now launch the program to students simply by double-clicking the shortcut. To remove a shortcut, simply select it and press Delete on your keyboard.

TO CLOSE A LAUNCHED PROGRAM



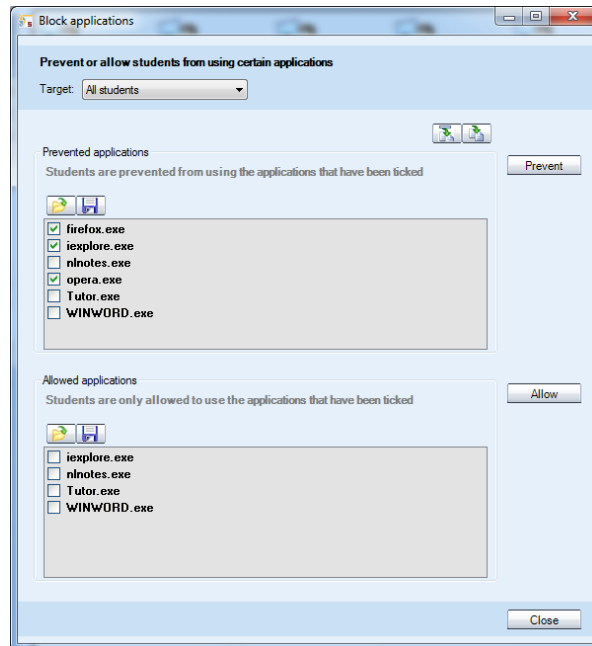
1. Select a launched program that you want to close on the list.
2. Select whether you want to allow students to save their work before the program is closed.
3. Click on the **Close** button to close the selected program or click on the **Close all** button to close all launched programs

SHOW STUDENT APPLICATION

Clicking this button will either show or hide the student applications on the student screens.

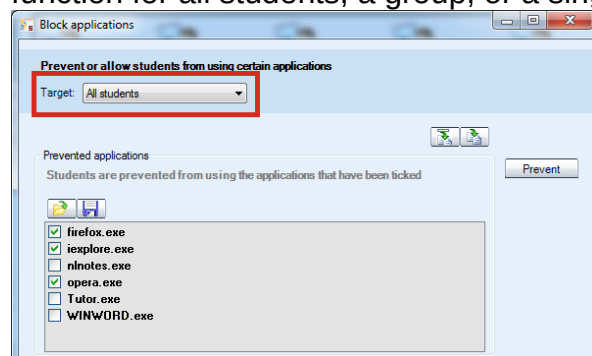
BLOCK APPLICATIONS

Blocking applications allows you to select which applications students are allowed to access and use.



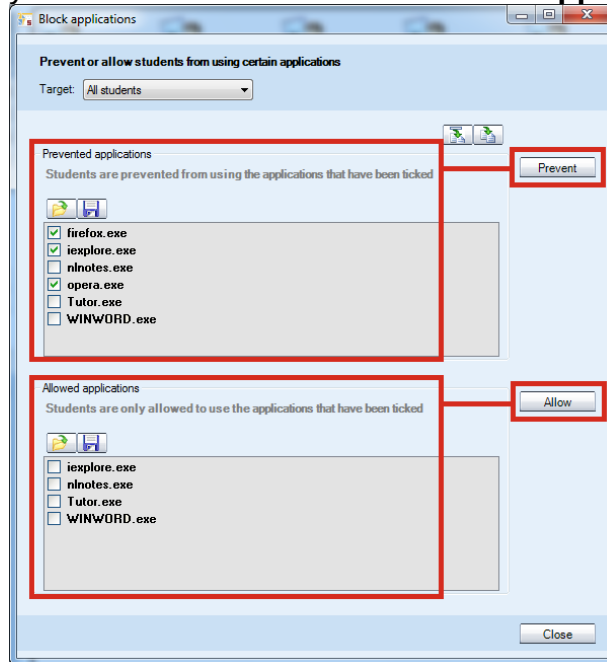
TO ALLOW OR PREVENT APPLICATIONS

1. Select who you want to prevent or allow applications for with the **Target** drop-down menu. You can use the function for all students, a group, or a single student



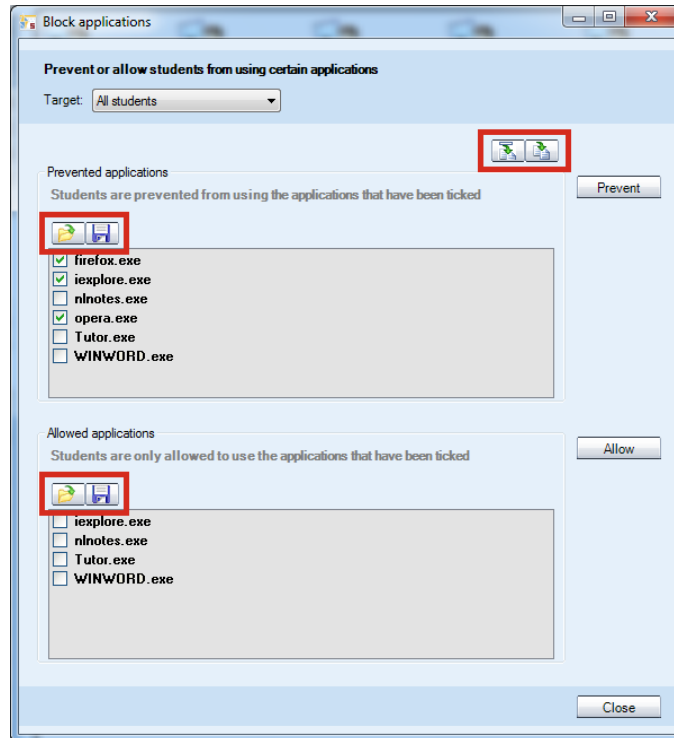
2. Check the applications that you want to prevent under the **Prevented applications** list or the applications

you want to allow under the **Allowed applications** list



3. Click either **Prevent** or **Allow** to activate the selections
 - Click **Prevent** to deny the selected applications. Students will now be able to use any applications except the ones that have been checked.
 - Click **Allow** to allow students to use only the selected applications. Students will now be unable to access any applications except the ones that have been checked.

EDITING THE LISTS OF DENIED AND ALLOWED APPLICATIONS:



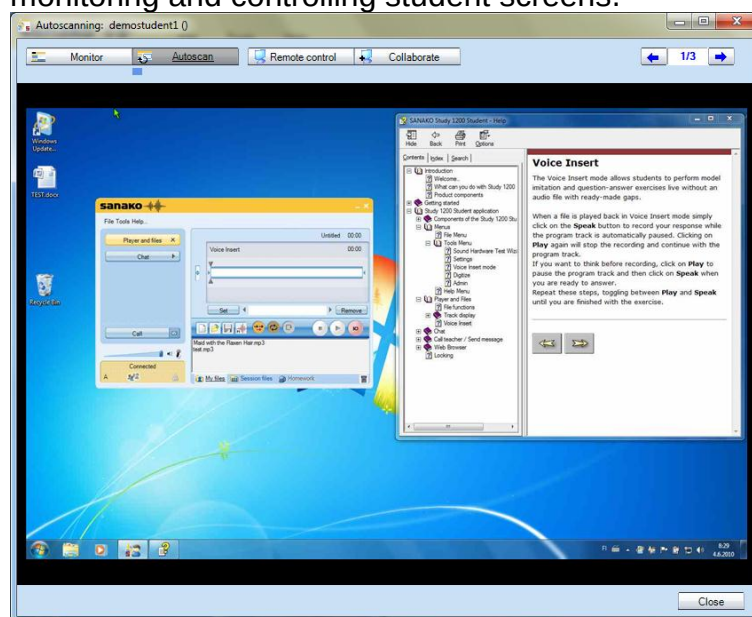
- To **add** a selected application to the denied and allowed applications lists, click the  button and enter the name of the application.
- To **add all** the applications currently open on the student computers to the lists, click the  button.
- To **load** the application list **from a file**, click the  button for the Denied applications or Allowed applications list.
- To **save** the application list into a file for later use, click the  button for the Denied applications or Allowed applications list.

DISABLE INTERNET

Selecting **Disable Internet** prevents the students from opening and using Web browsers on the student workstations.

SCREEN CONTROL WINDOW

The screen control window has all the functions for monitoring and controlling student screens.



Select a screen control mode with the buttons on top of the screen.



MONITOR

View the selected student screen and listen to the student.

AUTOSCAN

Autoscan automatically changes monitoring from one student to the next after a set period of time.

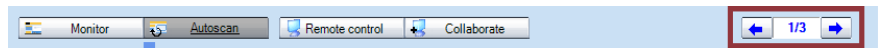
REMOTE CONTROL

Control the currently displayed student screen with your mouse and keyboard, for example, to help the student with a task. The student's mouse and keyboard are locked during Remote Control.

COLLABORATE

Control the currently displayed student screen with your mouse and keyboard simultaneously with the student, for example, to instruct the student in the use of an application. Both you and the student will move the same mouse pointer.

NEXT / PREVIOUS STUDENT SCREEN



Use the arrow buttons to change to the next or previous student screen.

WEB BROWSER

The Study 1200 Web browser contains all the functions of a standard browser, as well as additional features that allow you to control students' navigation.



The tutor's Web browser

BROWSER CONTROL BUTTONS



Back

Back moves back to the last visited Web page.



Forward

Forward moves to the page you viewed before clicking the Back button.



Stop

Stop stops opening and loading a Web page.



Refresh

Refresh gets the latest version of a currently viewed Web page. If a page cannot be displayed, you may try to reload it by clicking Refresh.



Home

Home moves to the default home page.



Search

Search launches an Internet search page.



Print

Print prints the current web page.



Send

Send opens student browsers on the Web page you currently have open. For more information see the *To open Web browsers for students* part later in this section.



Follow

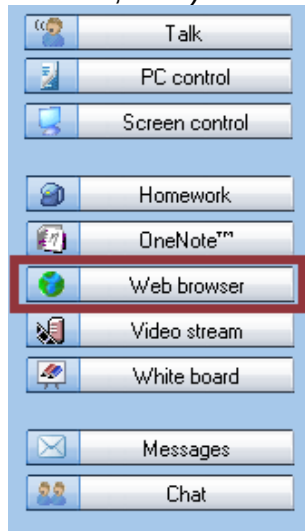
Follow makes student browsers follow your navigation. For more information see *Follow mode* later in this section.



Settings allows you to block pop-up windows and to show or hide the toolbar on student browsers

TO OPEN WEB BROWSERS FOR STUDENTS

1. You can open the Web browser for all students (Function buttons; button) or for a session (Function buttons; icon)



2. Select one of the above. The tutor's Web browser opens on your screen.



The tutor's Web browser

3. Go to the Web page you want student browsers to open.

- Click **Send**. Web browsers will now open on student screens.



Student Web browser

FOLLOW MODE



In the Follow mode, students' browsers will display the Web site that is open on the teacher's browser. The students are only able to follow your navigation as the control buttons are hidden from their browsers.



Student browser in Follow mode

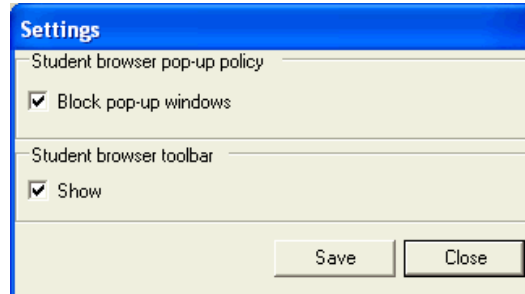
This allows you to browse the web and present material while student browsers follow your navigation. Once the

presentation is over, you can let students continue with independent study.

To Enable / Disable the Follow mode, click on the **Follow** button.

SETTINGS

Settings allows you to block pop-up windows and show or hide the toolbar on student browsers.



Blocking pop-up windows prevents any additional and unnecessary windows from opening automatically when a student opens a Web page.

Hiding the toolbar on student browsers is useful when you want students to concentrate on the current Web page instead of browsing elsewhere.

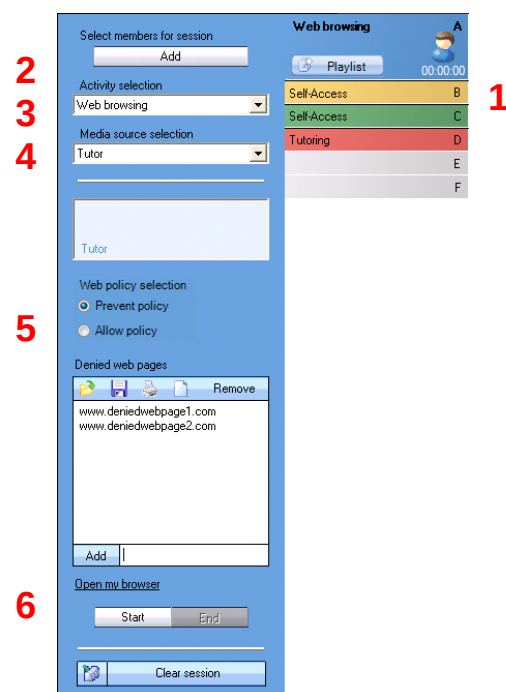
ACTIVITIES

GENERAL PROCEDURE

Study 1200 has a number of pre-set learning activities that form the basis for teaching with Study 1200. The Activity view only displays the options that are relevant to the currently selected activity.

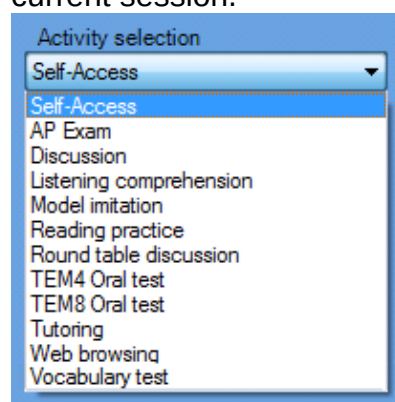
To start an activity for a session

1. Select a session
2. Add students to a session
3. Select an activity
4. Select a Media source
5. Activity specific settings
6. Start / End activity



ACTIVITY SELECTION

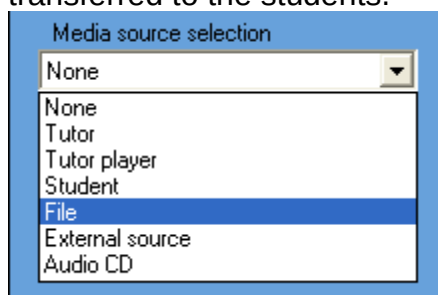
First of all, select an activity that you want to start for the current session.



MEDIA SOURCE SELECTION

The Media source is what the session hears during an activity. In Tutoring, the Media source's screen is also

transferred to the students.



None – The activity will be run without a media source.

Tutor – You can talk to the students during the activity.

Tutor PC – Transfer any audio that is currently playing on the teacher computer to students. This can be audio played in a media player application or even an audio stream on the Internet.

Tutor player – Use a media player application on the teacher computer as the media source. After you have selected Tutor player as the media source, click the **Open** button to open the media player.

For information on setting the default tutor player, see the Study 1200 Technical Guide

Student – A selected student can talk to the others during the activity.

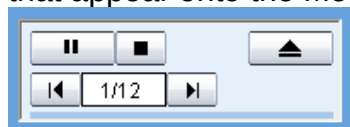
If you select Student as the media source, you need to then click on a student icon to select the source student.

File – You can use any media files on the teacher computer or in a shared location as the media source.

Selecting **File** as the Media source opens a window in which you can browse for the desired file.

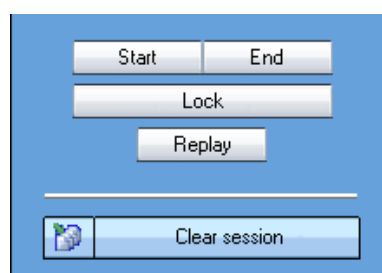
External source – The external source can be any source, such as a cassette recorder or a VCR, that is plugged into the tutor computer soundcard's Line In

Audio CD – Use an audio CD in the tutor computer's CD-ROM drive. You can control the CD with the control buttons that appear onto the Media source field.



Note: The Self-access activity does not have Media source selection.

ACTIVITY CONTROLS



Start – Starts the selected activity and plays the Media source to students

Pause – Pauses the current activity and the media source. The **Start** button turns into **Pause** when an activity is running. You can pause the activity, for example, to let the students do an exercise or to give them instructions.

End – Ends the activity. The media source is stopped and student players are set to free.

If the media source was a file, the file will remain in the student players and they can listen to it again.

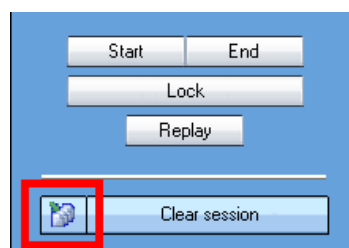
Lock / Free – Locks and frees student players. When the student players are locked students are unable to use any of the player controls and are only able to listen to the media source. Once the student players are freed, students will have full control over their players, allowing them to work independently

Replay – Plays back both the media source and the student track to the students again, allowing them to listen to their own work. Replay is only available when the program source is a media file.

Clear session – Clears all the settings and switches back to Self-Access.

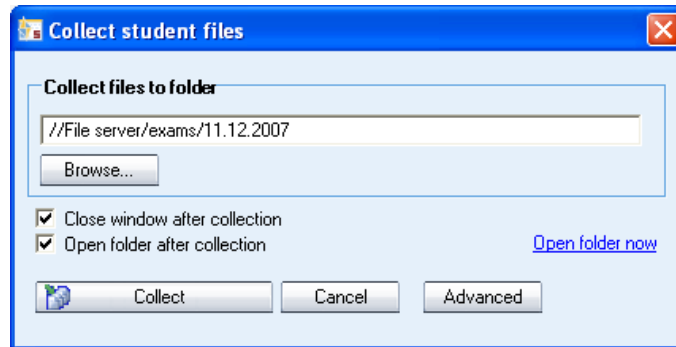
COLLECTING STUDENT RECORDINGS

You can collect student recordings as audio files at any time by clicking the collect student recordings button in the lower left corner of the Activity view.



This opens a file collection window. The recordings will be collected into the displayed folder.

To change the folder, click on the **Browse...** button.
To collect the student recordings, click **Collect**.



In activities where the student tracks are recorded by default, the file collection window will automatically pop-up when you end the activity.

ADVANCED FILE COLLECTION OPTIONS

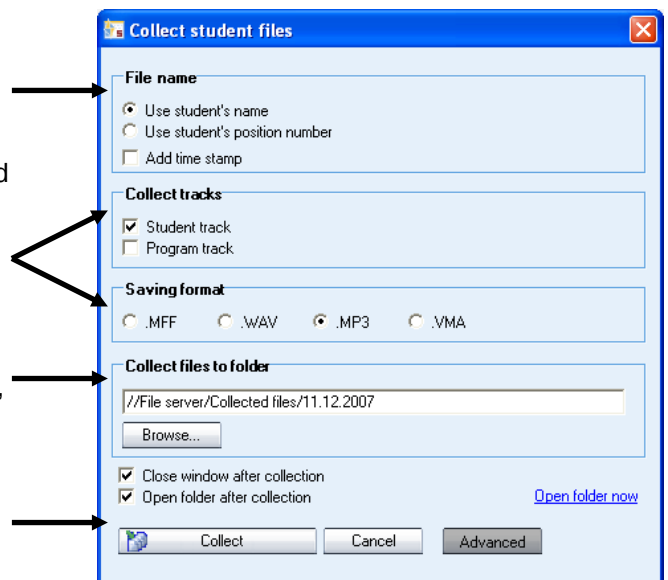
Click the **Advanced** button in the Collect student files window to open a window with additional settings for file collection.

Select whether the files will be named with the student names or student numbers. **Add time stamp** adds the collection time into the file name. Check this if you collect student files more than once during a class to avoid overwriting existing files.

Select the tracks you want to collect and a file format for the collected files

The files will be collected into the displayed folder. To change the folder, click on the **Change** button.

After you have made your selections, click on the **Collect** button to collect the student files



SELF-ACCESS

In the Self-access activity, students have free access to use their workstations and the Study 1200 Student application. If no other activity is selected, the students are always in Self-Access. You can still use all the Study 1200 functions to communicate with and control the students if needed.

AP® EXAM

The AP® Exam is an exam type that is used in the high-school level by the Advanced Placement Program in the United States. With Study 1200 you can also accomplish externally-certified AP® oral exams and the Study 1200 student application provides a quick, easy and efficient exam vehicle.

The screenshot shows the 'Select members for session' window. It includes an 'Add' button, an 'Activity selection' dropdown menu set to 'AP Exam', and a 'Media source selection' dropdown menu set to 'Audio CD'. Below these are playback controls (play, stop, previous, next, and a volume slider). The 'Student identification' section contains four buttons: 'Test student's audio', 'Send ID requests', 'Record student ID's', and 'Play student ID's'. The 'Execute the test' section has 'Start', 'End', and 'Continue recording' buttons. At the bottom is a 'Clear session' button.

STUDENT IDENTIFICATION

Testing student audio

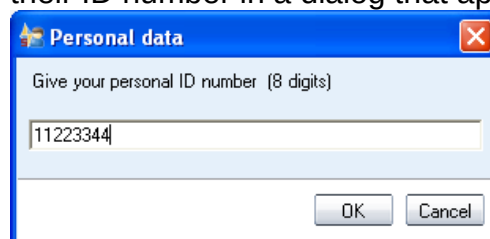
It is recommended that you test student audio connections before the exam in order to ensure that everything is operating properly.

This close-up shows the 'Student identification' section of the interface. It contains four buttons: 'Test student's audio' (with a blue arrow icon), 'Send ID requests' (with a blue arrow icon), 'Record student ID's' (with a grey arrow icon), and 'Play student ID's' (with a grey arrow icon).

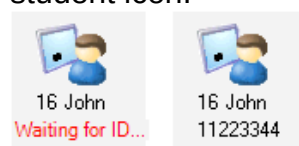
Click **Test student audio**. Students will now be able to play back an audio sample and check that everything is working correctly. When all students are ready, click the button again to end testing.

Requesting student IDs

Before initiating the actual test, students need to enter their personal ID number. To allow students to enter their ID numbers, click Send ID requests. Students can now enter their ID number in a dialog that appears on their screens.



Student IDs appear on the teacher class view under each student icon.



Recording student IDs

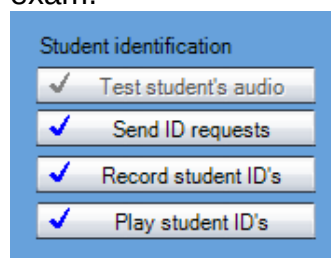
After the students have entered their IDs they will record them orally and then listen to their recording. This allows you to also test that student microphones are working properly.

To record student IDs click **Record student IDs**. Students are now automatically recorded as they say their student IDs. When students are finished, click **End recording**.

Playing student IDs

To make sure that all IDs have been correctly recorded, click **Play student IDs**. This plays back the student ID recordings. To end playback, click the button again.

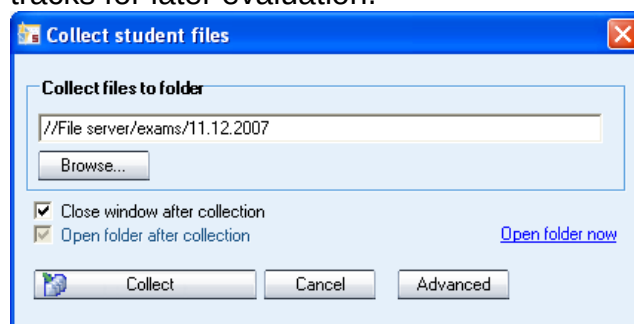
When all steps of the student identification process have been completed, you are ready to move on to the actual exam.



EXECUTING THE EXAM

To initiate the exam, click **Start**. The media source is connected to the students, and the students are automatically recorded. The students hear all further instructions and the exam questions from the exam source and proceed with the exam as instructed.

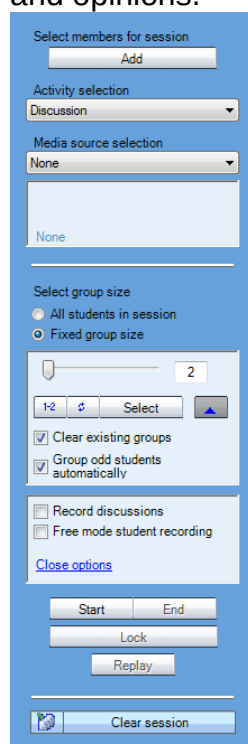
To end the exam, click **End**. The student recording collection window opens automatically and you can collect the student tracks for later evaluation.



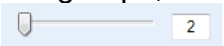
For more information on collecting student recordings, see the *Collecting student recordings* section earlier in this guide.

DISCUSSION

In the Discussion activity students practice conversational skills in pairs and small groups and learn to express ideas and opinions.



To set all the students in the same group, select **All students in session**.

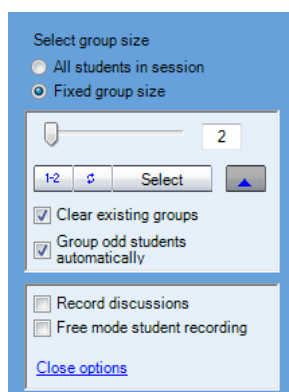
To set up smaller groups, select **Fixed group size** and then use the slider  to select a group size (from two to all students).

There are three ways to form the discussion groups.

Fixed  – Study 1200 creates the groups in order according to the student numbers

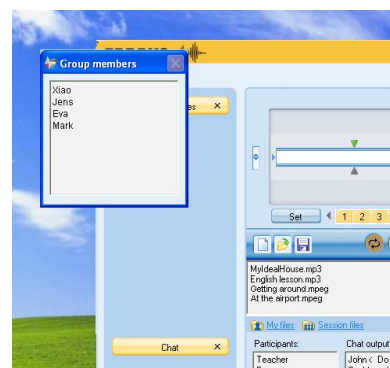
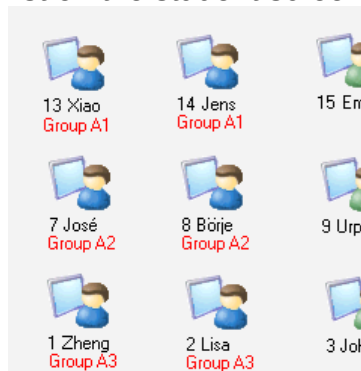
Random  – Study 1200 creates the groups randomly

Select  – You can create the groups manually, by clicking on the students that you want to form a group



Under **Options**, you can also select if you want to **record the student discussions** or **allow students to record themselves** when their recorders are not locked.

Group members are shown in the classroom view and as a list on the student screens



As soon as the groups have been formed, students have an audio connection with the other group members and can begin the discussion.

During the Discussion activity student players are locked except for volume adjustment, teacher call and bookmarks.

LISTENING COMPREHENSION

In the Listening Comprehension activity, the students listen to the selected media source and you can give them different exercises related to the audio material.

During Listening Comprehension the student players are locked except for volume adjustment, teacher call and bookmarks. You can select whether you want the media source to be recorded to the student players later use.

You can also let the students work with the media source independently by clicking on **Free** to free their recorder controls.

MODEL IMITATION

In Model Imitation the students listen to the media source and then repeat after it. The students are automatically recorded onto the student track.

The media source should have ready-made pauses in it for the student responses unless the teacher is selected as the media source.

At the end of the activity you can click on **Free** to free the student Player controls and let the students go over their own work.

During Model Imitation the student players are locked except for volume adjustment, teacher call and bookmarks.

READING PRACTICE

In Reading Practice the students read aloud onto the student track after which you can let the students go over their work independently.

In the **Documents to launch** field, you can select documents (for example, the text to be read or pronunciation instructions) that will be opened for the students when the activity is started.

The students are automatically recorded onto the student track during Reading Practice. At the end of the activity you can click on **Free** to free the student Player controls and let the students listen to their own work.

During Reading Practice the student players are locked except for volume adjustment, teacher call and bookmarks.

ROUND TABLE DISCUSSION

Round table discussion is an activity that simulates a meeting environment. It allows you to set up small student groups with a designated chairman, who leads the discussion. The chairman gets to assign turns during the discussion by passing a microphone around the group. The student who has been given the microphone is then able to address the group.

DEFINING GROUPS

Select members for session
Add

Activity selection
Round table discussion

Media source selection
None

None

Select group size
☐ All students in session
☒ Fixed group size

2

1-2 [random icon] Select [dropdown arrow]

Select chairmen to groups
Select

Activity options

Start End
Lock
Replay

Clear session

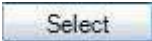
To set all the students in the same group, select **All students in session.**

To set up smaller groups, select **Fixed group size.** Define the group size with the slider and then define the groups according to student numbers **1-2**, at random **[random icon]**, or manually **Select**.

SELECTING CHAIRMAN

Before starting the round-table discussion, assign a chairman to each group. Each group can only have one chairman.

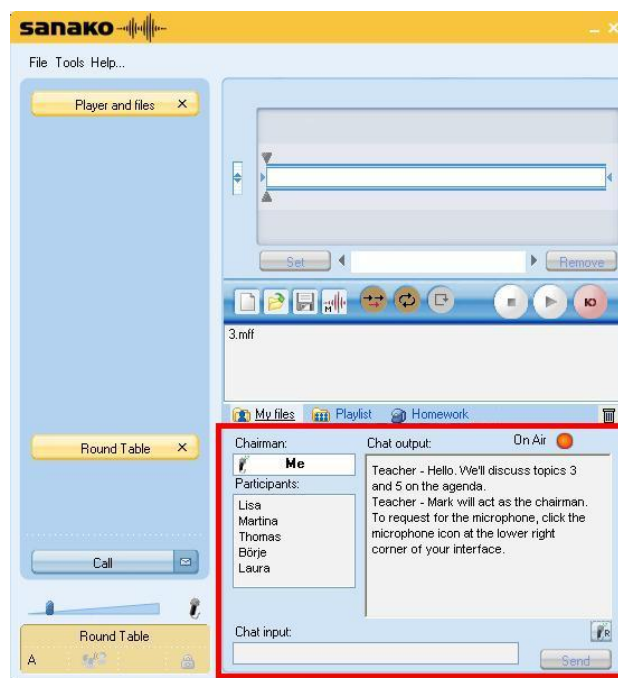


To select chairmen manually, click **Select**  and then the student icons who will act as chairmen for their groups.

To assign chairmen randomly, click the microphone icon .

PROCEEDING WITH A ROUND-TABLE DISCUSSION

Click **Start** to begin the round-table discussion for the students. A window appears on student screens where they are able to view the discussion participants and request the microphone when they want to address the group.



Students can **request the microphone** to address the others by clicking the microphone request icon at the lower right corner of the student interface.



Students who have requested the microphone are indicated on the **Participants** list. The chairman can pass the microphone to any student by clicking on the student in the Participants list.



Teachers can listen to the group discussion by clicking on any student in the group, and can take part by clicking **Talk**.



TEM 4 ORAL TEST

TEM is short for Test for English Majors and it is a standardized oral test used in China to test students' proficiency in English.

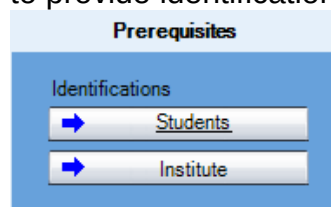
The TEM 4 activity consists of three parts: Listening to and then retelling a story, giving an impromptu speech on the basis of written material and a reading of dialogue.

Study guides teachers and students through the exam process. Each part needs to be completed before you can move on to the next.

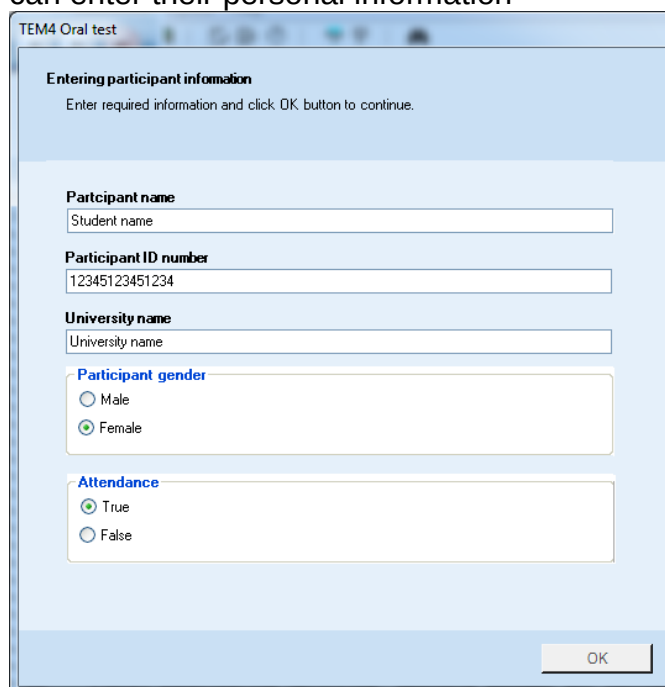
During the test, students do not need to click anything. The teacher initiates all recordings and students can simply speak when it is their turn.

IDENTIFICATION

Before starting the actual test, the teacher and student need to provide identification information.



1. Click **Students**
2. A window opens on each student screen where they can enter their personal information

A screenshot of a window titled "TEM4 Oral test". The main area is titled "Entering participant information" with a subtitle "Enter required information and click OK button to continue." Below this are several input fields: "Participant name" with a text box containing "Student name"; "Participant ID number" with a text box containing "12345123451234"; "University name" with a text box containing "University name"; "Participant gender" with two radio buttons, "Male" and "Female", where "Female" is selected; and "Attendance" with two radio buttons, "True" and "False", where "True" is selected. An "OK" button is located at the bottom right of the window.

3. Click **Institute**
4. A window opens on the teacher computer where you need to enter the name of your institution and an exam number. These will be used to organize the

student recordings that are saved during the test.

The screenshot shows a window titled 'TEM4 Oral test' with a sub-header 'Entering institution information'. Below the sub-header is the instruction 'Enter required test information and click OK button to continue.' There are three input fields: 'University name' with the text 'Universityname', 'Exam number' with the text '12345', and 'Collection folder' with the text 'C:\Users\administrator\Desktop\Universityname_12345'. At the bottom right are three buttons: 'Talk' (with a speaker icon), 'Cancel', and 'OK'.

5. If you want to give additional instructions to students before the exam, click **Talk**. When ready, click **OK**.
6. Check marks on the **Students** and **Institute** buttons will indicate when the identification has been done

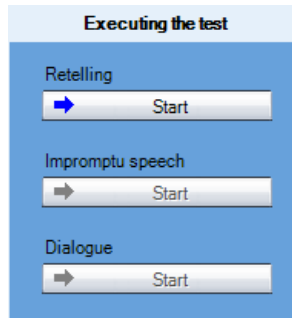
The screenshot shows a 'Prerequisites' dialog box. Under the 'Identifications' section, there are two buttons: 'Students' and 'Institute'. Both buttons have a blue checkmark in a small box to their left. Below this is a 'Media source selection' dropdown menu currently set to 'File'. At the bottom are 'Preview' and 'Change' buttons. The text '02 Ordinary Story.mp3' is visible at the bottom left.

7. After the identification has been done, a media source selection appears where you need to choose the audio material that students will hear during the storytelling task. You can either choose a **media file** or an **external source** plugged into the teacher computer line-in connector.

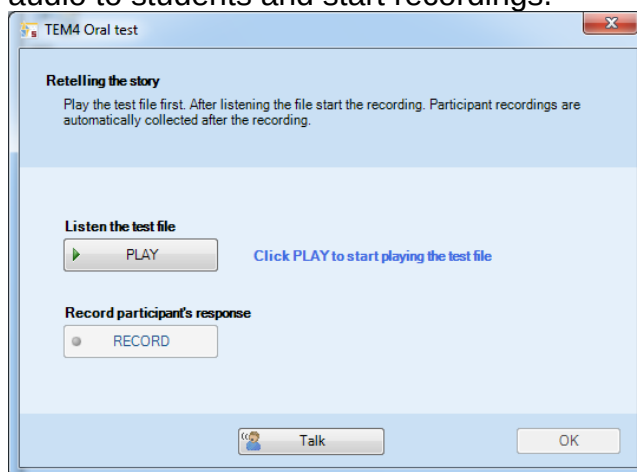
This screenshot is similar to the previous one but shows the 'Media source selection' dropdown menu expanded. The options are 'External source', 'None', 'File', and 'External source'. The 'File' option is currently selected and highlighted in blue. The 'Prerequisites' title and the 'Students'/'Institute' buttons with checkmarks are still visible above the dropdown.

RETELLING STORY

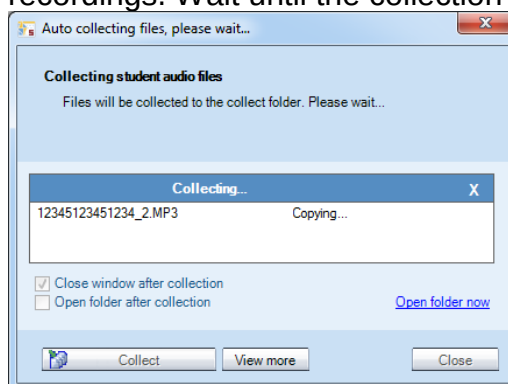
1. Click **Start** under **Retelling**.



This opens a window where you can play the model audio to students and start recordings.

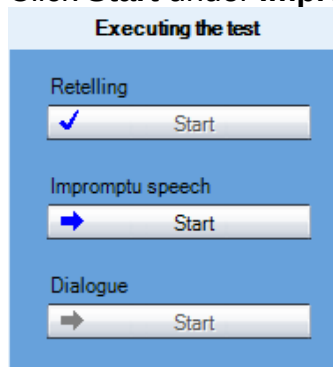


2. Click **Play** to start and pause the model story
3. Click **Record** to start and stop student recording
4. Click **OK** when the storytelling task has been finished. Study will now automatically save the student recordings. Wait until the collection has finished.

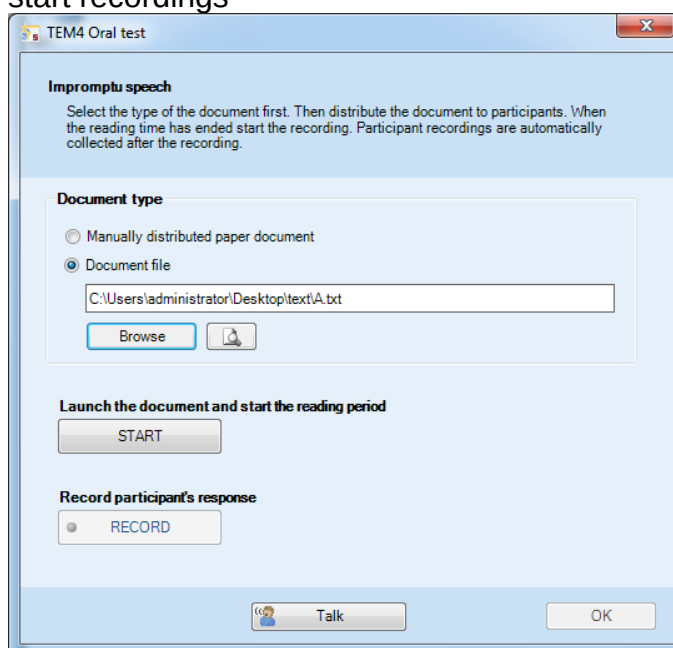


IMPROMPTU SPEECH

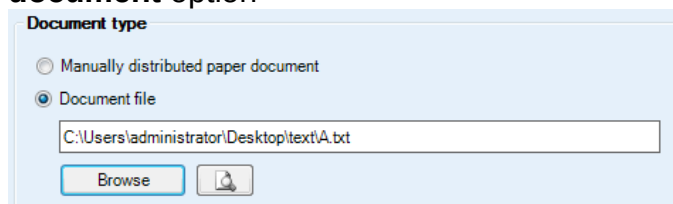
1. Click **Start** under **Impromptu speech**.



This opens a window where you can launch the text material to students, start their reading period and start recordings

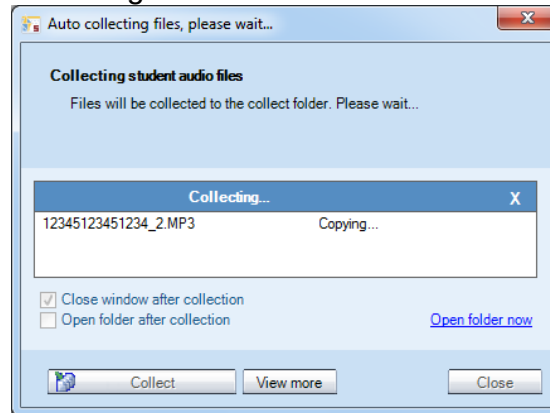


2. Select **Document file** and then **Browse** to define the text file that students will read as material for their speech. If you plan to hand out the text to students on paper, select the **Manually distributed paper document** option



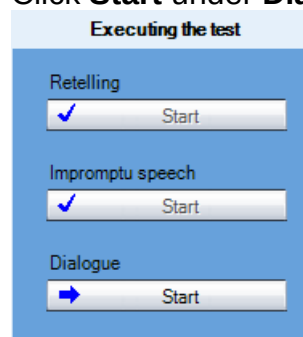
3. Click **Start** to start the reading period. Students will now have a pre-set amount of time to go through the material and the time remaining is displayed for both teacher and students. If you selected a text file as the material, the file is launched automatically onto student screens.

4. When the reading time is over, click **Record** to start recording the students. Students will now have a pre-set amount of time to record their speech and the time remaining is displayed for both teacher and students.
5. Click **OK** when the speech task has been finished. Study will now automatically save the student recordings. Wait until the collection has finished.



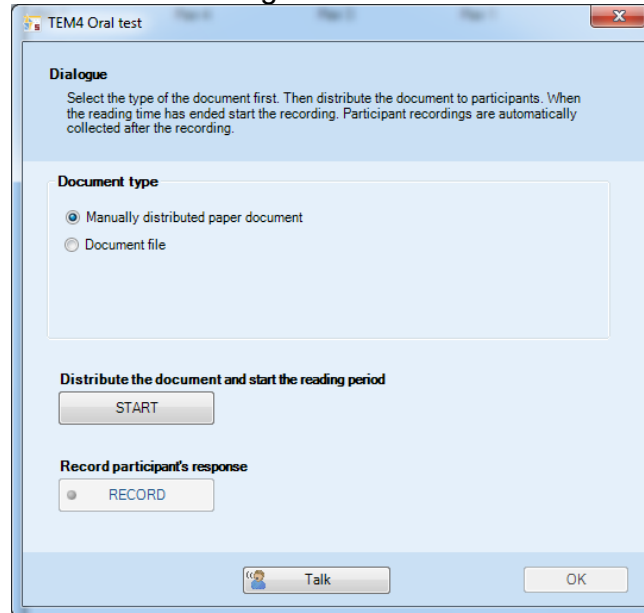
DIALOGUE

1. Click **Start** under **Dialogue**.

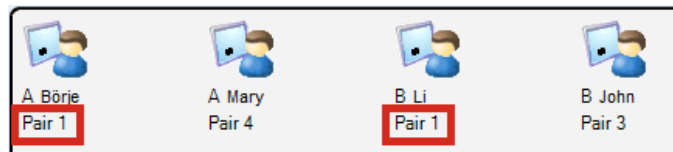


This opens a window where you can launch the dialogue script to students, start their reading period

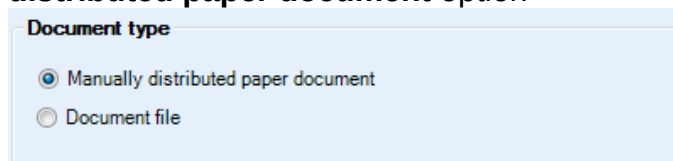
and start recordings.



2. Random student pairs are formed automatically for the dialogue task. The student pairs are indicated on the classroom view.

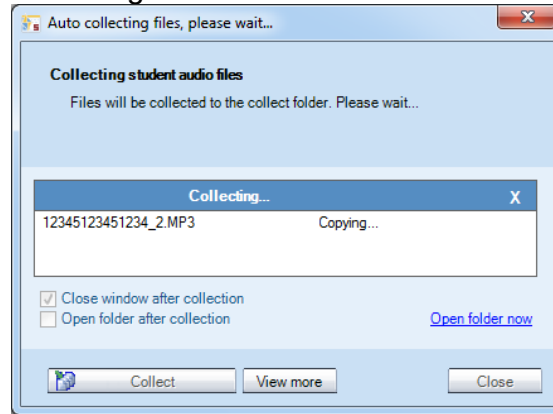


3. Select **Document file** and then click **Browse** to select the script file for the dialogue. If you plan to hand out the script to students on paper, select the **Manually distributed paper document** option



4. Click **Start** to start the reading period. Students will now have a pre-set amount of time to go through the dialogue text and the time remaining is displayed for both teacher and students. If the script is in text file format, the file is launched automatically onto student screens.
5. When the reading time is over, click **Record** to start recording the students. Students will now have a pre-set amount of time to record their dialogue and the time remaining is displayed for both teacher and students.
6. Click **OK** when the dialogue task has been finished. Study will now automatically save the student

recordings. Wait until the collection has finished.



TEM 8 ORAL TEST

TEM is short for Test for English Majors and it is a standardized oral test used in China to test students' proficiency in English.

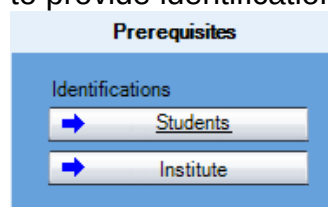
The TEM 8 activity consists of three parts: English to Chinese interpretation, Chinese to English interpretation and an oral presentation on a given topic.

Study guides teachers and students through the exam process. Each part needs to be completed before you can move on to the next.

During the test, students do not need to click anything. The teacher initiates all recordings and students can simply speak when it is their turn.

IDENTIFICATION

Before starting the actual test, the teacher and student need to provide identification information.



1. Click **Students**

2. A window opens on each student screen where they can enter their personal information

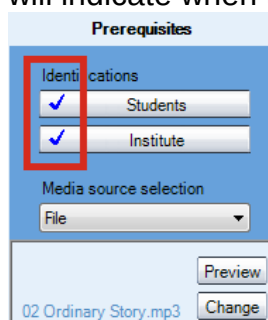
The screenshot shows a window titled "TEM8 Oral test" with a blue header. Below the header, the text "Entering participant information" is displayed, followed by the instruction "Enter required information and click OK button to continue." The form contains four sections: "Participant name" with a text box containing "Student name"; "Participant ID number" with a text box containing "12345123451234"; "University name" with a text box containing "University name"; and "Participant gender" with two radio buttons, "Male" and "Female", where "Female" is selected. Below these is an "Attendance" section with two radio buttons, "True" and "False", where "True" is selected. An "OK" button is located at the bottom right of the window.

3. Click **Institute**
4. A window opens on the teacher computer where you need to enter the name of your institution and an exam number. These will be used to organize the student recordings that are saved during the test.

The screenshot shows a window titled "TEM4 Oral test" with a blue header. Below the header, the text "Entering institution information" is displayed, followed by the instruction "Enter required test information and click OK button to continue." The form contains three sections: "University name" with a text box containing "Universityname"; "Exam number" with a text box containing "12345"; and "Collection folder" with a text box containing "C:\Users\administrator\Desktop\Universityname_12345". At the bottom of the window, there are three buttons: "Talk" (with a speaker icon), "Cancel", and "OK".

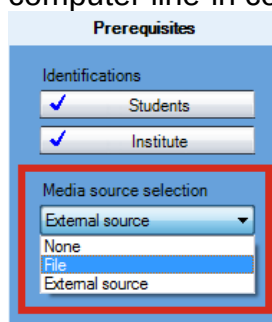
5. If you want to give additional instructions to students before the exam, click **Talk**. When ready, click **OK**.

6. Check marks on the **Students** and **Institute** buttons will indicate when the identification has been done



The screenshot shows a window titled "Prerequisites". Under the "Identifications" section, there are two buttons: "Students" and "Institute". Both buttons have a blue checkmark icon to their left. Below this section is a "Media source selection" dropdown menu currently set to "File". At the bottom, there is a "Preview" button and a "Change" button next to the text "02 Ordinary Story.mp3".

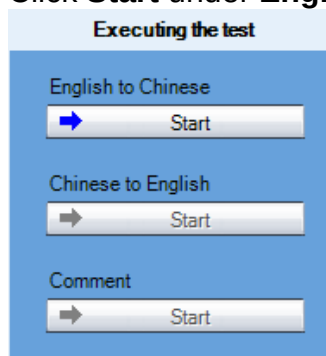
7. After the identification has been done, a media source selection appears where you need to choose the audio material that students will hear during the storytelling task. You can either choose a **media file** or an **external source** plugged into the teacher computer line-in connector.



This screenshot shows the same "Prerequisites" window. The "Media source selection" dropdown menu is now open, showing three options: "External source", "None", and "File". The "File" option is highlighted in blue. The "Students" and "Institute" buttons remain checked.

ENGLISH TO CHINESE INTERPRETATION

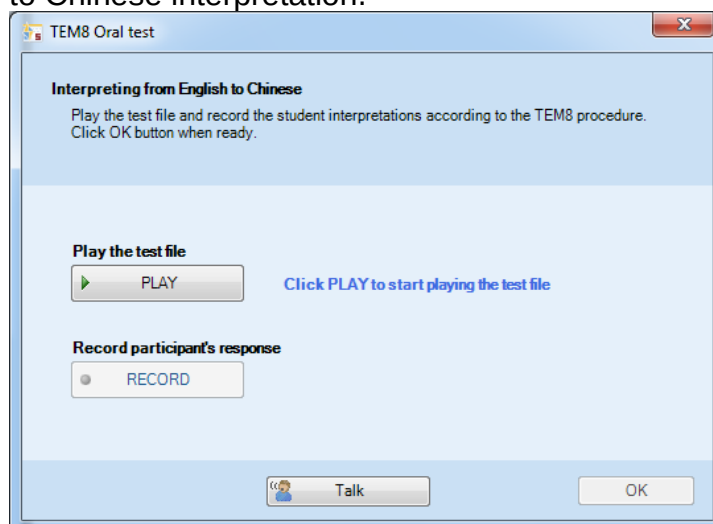
1. Click **Start** under **English to Chinese**.



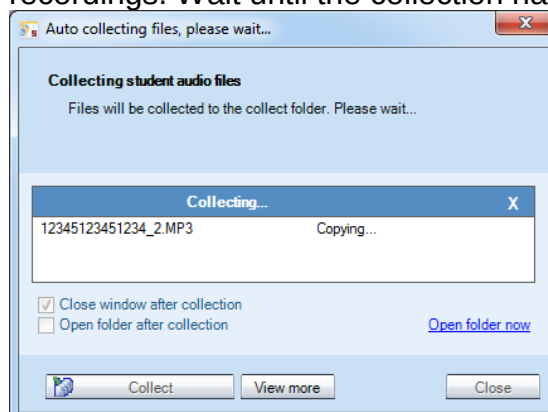
The screenshot shows a window titled "Executing the test". It contains three sections: "English to Chinese", "Chinese to English", and "Comment". Each section has a button with a right-pointing arrow and the word "Start". The "English to Chinese" button is the first one.

This opens a window where you can run the English

to Chinese interpretation.



2. Click **Play** to start and pause the test audio
3. Click **Record** to start and stop student recording
4. Click **OK** when the interpretation task has been finished. Study will now automatically save the student recordings. Wait until the collection has finished.

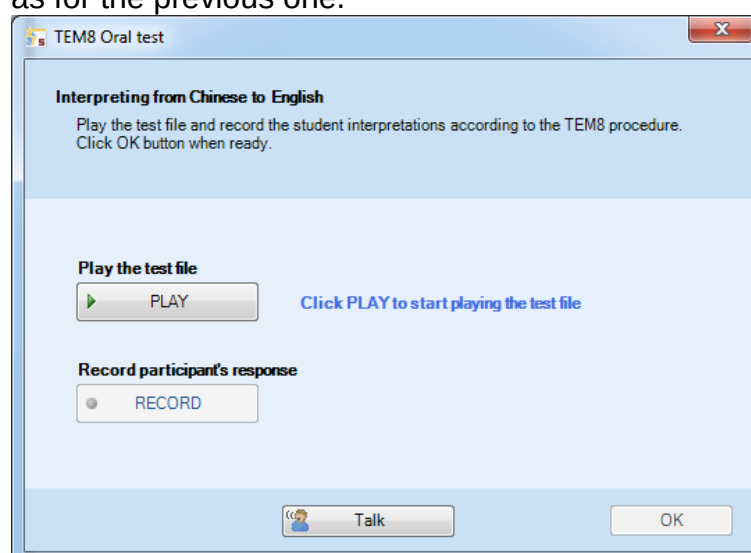


CHINESE TO ENGLISH INTERPRETATION

1. Click **Start** under **Chinese to English**.

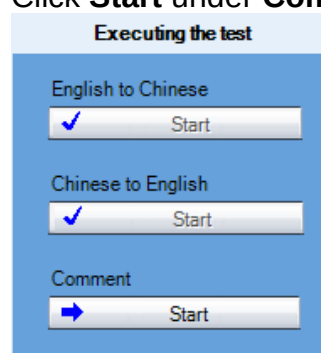


2. The procedure for this interpretation task is the same as for the previous one.

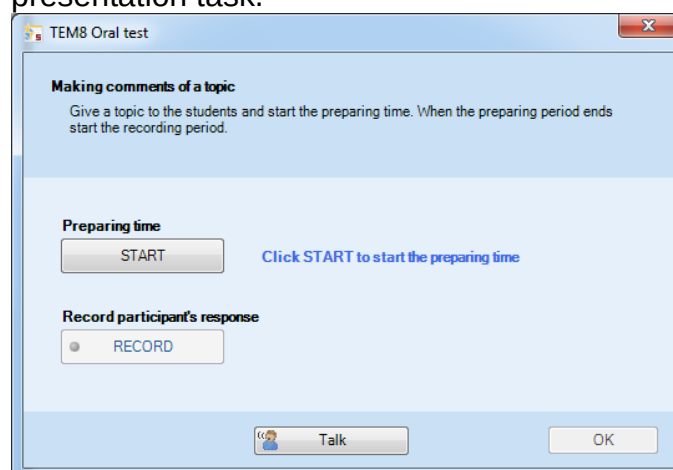


ORAL PRESENTATION

1. Click **Start** under **Comment**.

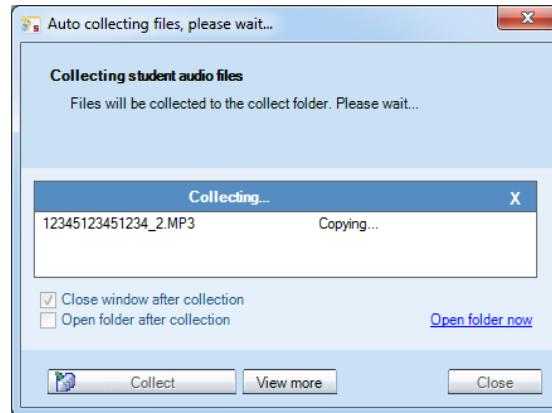


This opens a window where you can run the oral presentation task.



2. Click **Start** to begin the preparing time. Students will now have four minutes to prepare their speech. The time remaining is displayed for both teacher and students.

3. When the preparing time is over, click **Record** to start recording students. Students now have three minutes to give their oral presentation. The time remaining is displayed for both teacher and students.
4. When the presentation time is finished, click **OK**. The student recordings are now automatically collected. Wait until the collection has finished.



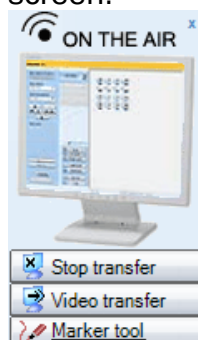
5. When the entire test has been finished, the student recordings are available in the collection folder.

TUTORING

In the Tutoring activity, the screen of the media source is transferred to the session and the source can also talk to the others. You can either select yourself or one of the students as the media source.

If you select Tutor as the media source, the Study 1200 Tutor application is minimized to the taskbar, allowing you to instruct students using any applications that are on the teacher computer.

When the Tutor screen is shared to students an **On The Air** indication panel appears in the lower-right corner of the tutor screen.



Please note that during Tutoring the **Stop Transfer** button will not end the screen transfer. Instead you need to **End** the activity itself to stop sending out the teacher screen.

If you select Student as the media source, you can also select whether you want to view the student screen during the activity.

VOCABULARY TEST

The Vocabulary test activity allows teachers to conduct popular word quiz type exercises quickly. In the activity students are presented with word lists and they need to enter translations for the words. Teachers are able to launch and save readymade tests, as well as collect results in an easy manner.

HOW TO CREATE A VOCABULARY TEST?

Click **New** to create a new test and a separate window appears for test creation.

The screenshot shows the 'Vocabulary test creator' window. It has a title bar 'Vocabulary test creator' and a subtitle 'Create a Vocabulary test'. The window is divided into several sections:

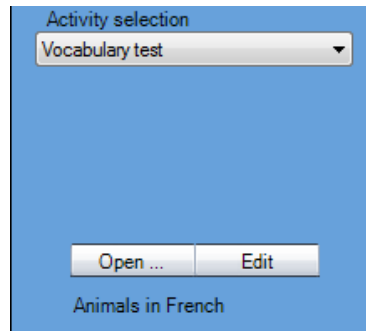
- (1)** 'Name of test' field with the text 'Animals in French'.
- (2)** 'Options' section with two radio buttons: 'Timed' (selected) and 'No time limit'. The 'Timed' option has a value of '1' and the unit 'minutes'.
- (3)** A table with two columns: 'Vocab' and 'Answer(s)'. It contains the following data:

Vocab	Answer(s)
cat	le chat
dog	le chien
cow	la vache
horse	le cheval
pig	le cochon
- (4)** 'Instructions for students' text area containing: 'Word test - Animals in French' and 'Please enter the corresponding word in French.'
- (5)** At the bottom, there are three buttons: 'Cancel', 'Save', and 'Start'.

- (1) Enter a name for the test
- (2) Select whether the students will have a time limit for completing the test
- (3) Enter the words to be tested under **Vocab** and correct answers under **Answer(s)**. In case of multiple answers, separate each word with a comma.
- (4) Enter instructions for the students. These will be displayed for them when the test is launched.
- (5) Click **Save** to save the test for later use.

HOW TO RUN A VOCABULARY TEST?

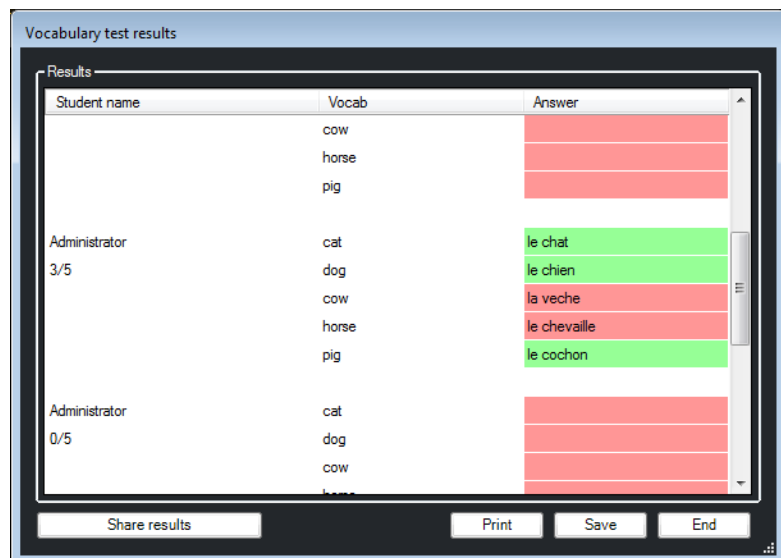
Click **Open** to launch a ready test for students or **New** to create the test before launching. The selected test is displayed in the activity window.



Click **Start** to launch the test to students. A test window will now open on student computers and they can begin completing the test.

The test will be automatically ended when the set time limit is over. If no time limit has been set, you may end the test by clicking **End test**.

After the test has been ended, a listing of student results is displayed for the teacher. You may now let each student see their own score and the correct answers by clicking **Share results**. Click **Print** or **Save** to store the results for later review, or **End** to exit the result window.



WEB BROWSING

Starting the Web browsing activity launches Internet Explorer browsers on student workstations. You can set limits to their

access to Web pages.

The screenshot shows the 'Web policy selection' window. At the top, there is a 'Select members for session' section with an 'Add' button. Below this is the 'Activity selection' dropdown menu, currently set to 'Web browsing'. Underneath is the 'Media source selection' dropdown menu, currently set to 'Tutor'. A blue box labeled 'Tutor' is visible below the media source selection. The 'Web policy selection' section has two radio buttons: 'Prevent policy' (selected) and 'Allow policy'. Below this is the 'Denied web pages' section, which contains a list of denied web pages: 'www.deniedwebpage1.com' and 'www.deniedwebpage2.com'. There is a 'Remove' button next to the list. At the bottom of the 'Denied web pages' section, there is an 'Add' button and a text input field. Below the input field is a link that says 'Open my browser'. At the very bottom of the window, there are two buttons: 'Start' and 'End', and a 'Clear session' button.

WEB POLICIES: PREVENT AND ALLOW

Prevent – students are able to access all Web sites, except the ones on the list.

Allow – students are only able to access the Web sites on the list.

The screenshot shows the 'Denied web pages' section of the interface. It features a list of denied web pages: 'www.deniedwebpage1.com' and 'www.deniedwebpage2.com'. There is a 'Remove' button next to the list. Below the list, there is an 'Add' button and a text input field. Below the input field is a link that says 'Open my browser'.

To add an address to the list, type or copy it to the field at the bottom and click **Add**.

To remove an address from the list, select the address and click **Remove**.

LOAD / SAVE / PRINT / CLEAR ADDRESSES

Click on the icons to:



Load a previously saved file of denied / allowed addresses



Save the current list of addresses for later use



Print the current list of addresses



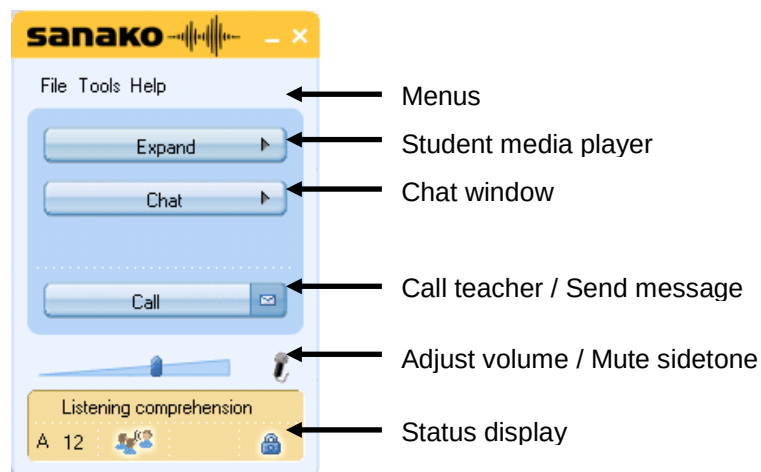
Clear the list of addresses

OPEN MY BROWSER

This opens the tutor Web browser, with which you can take control of the student browsers.

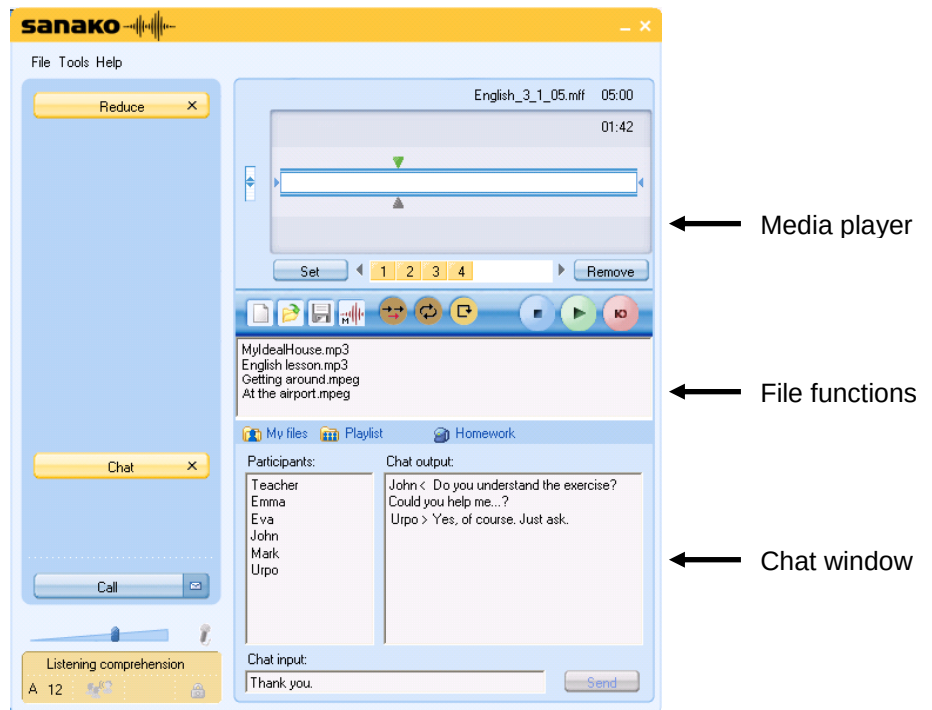
STUDY 1200 STUDENT APPLICATION

COMPONENTS OF THE STUDY 1200 STUDENT APPLICATION



Sanako Study 1200 Student interface

The **Expand** and **Chat** buttons open new windows on the interface.



Sanako Study 1200 Student interface with the Media Player and Chat windows

Below, you will find short presentations of the components of the Study 1200 student interface, each of which will be explained in more detail later in this guide.

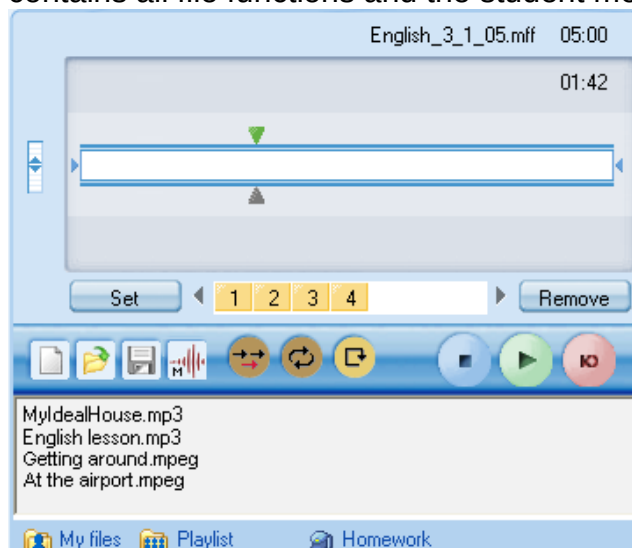
MENUS

File Tools Help

The three menus of Study 1200 Student give you access to file functions, settings and preferences, and to online help.

MEDIA PLAYER

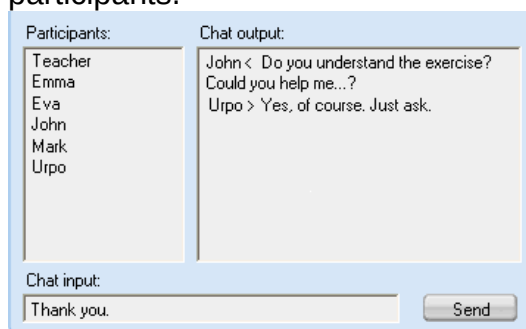
Clicking **Expand / Minimize** opens and closes a window that contains all file functions and the student media player.



For more information on file functions and using the player, see the *Media player* section later in this guide.

CHAT

The Chat function can be enabled or disabled by the teacher. When enabled, clicking **Chat** opens a window displaying the chat room of the student's session and the other chat participants.



For more information on the Chat function, see the *Chat* section later in this guide.

VOLUME ADJUSTMENT



To adjust your speaker volume, move the slider.

To switch sidetone on/off, click on the microphone icon. When sidetone is on the students can hear their own voices through their headsets while speaking.

STATUS DISPLAY



The field at the lower left corner of the Student application displays your current status:

Listening comprehension

the current activity set by the Tutor

A 12

your current session and position number



you have been set as a model student. This means that your screen is shared to the other students and you can talk to them.



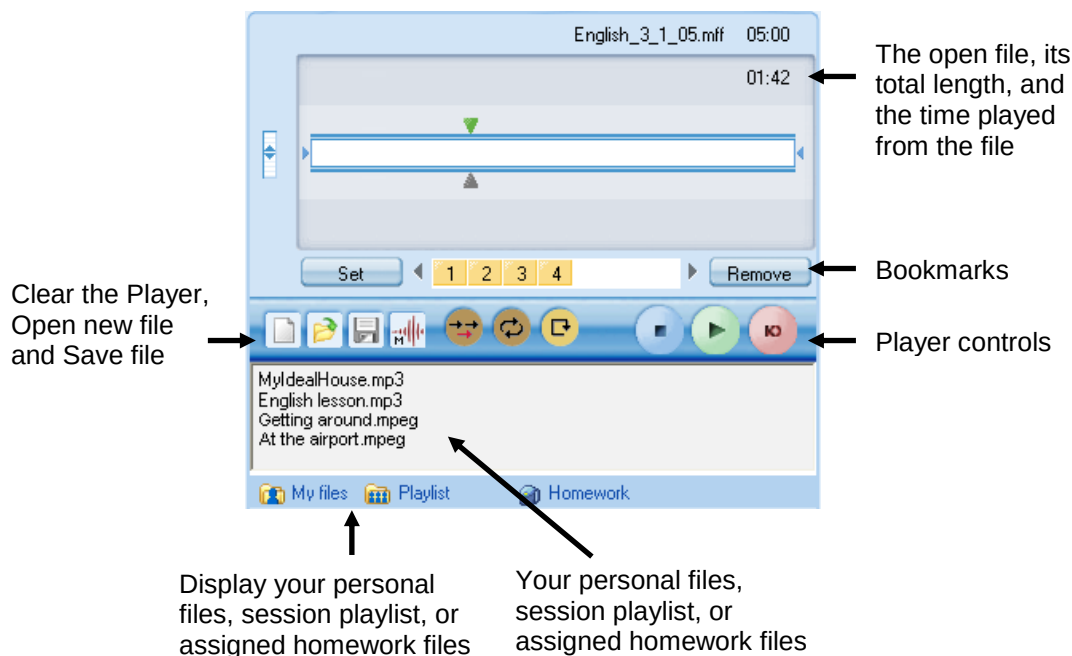
the lock symbol indicates whether your player controls are locked or free

GETTING HELP

The **Help** menu in the Student application allows you to access an online help file for Study 1200, to view video tutorials and to view version information on your Study 1200 Student application

MEDIA PLAYER

Clicking the **Expand / Minimize** button opens and closes the media player that you can use to play back media files in commonly found formats, such as WAV, AVI, MP3, as well as in Sanako's own file formats MFF and MAA. This allows you to also use material created with the Sanako Authoring tool, Lab 300, and Media Assistant.



FILE FUNCTIONS

-  **New** – Clear the Player. This will close the currently open file and remove all bookmarks.
-  **Open** – Open a media file for the Player. This opens a dialog in which you can browse for a file.
-  **Save** – Save the currently open file with the student track. By default the Study 1200 Player saves files in .mff format. The .mff files include the original program track, the student recordings and the set bookmarks.
-  **Mode** – Add subtitles or instructions to media files, play audio CDs, record audio from different sources, or view audio graphs of the program and student track. For more information about the player modes, see the section *Player Mode* below.

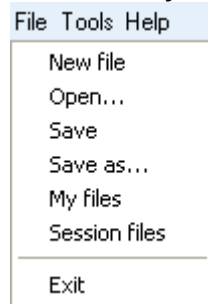


My files – Display the files in your own personal file area. All students have personal file areas where they can store files for themselves.

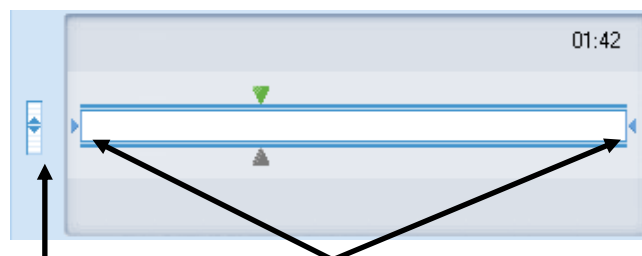
Playlist – Display the files in your session's playlist. Each session has its own playlist assigned by the teacher.

Homework – Display the files that the teacher has assigned for your individual work. You can save these files and work on them at school or at home.

Note: Some file functions are also available in the **File** menu of the Study Student application.



TRACK DISPLAY



Adjust the balance between the program and student tracks

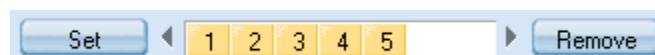
Isolate a segment to be played separately.

To adjust the balance between the program and student tracks, move the vertical slider next to the track display

To isolate a segment of the media file to be played separately move the small tabulators at each end of the track display by holding your mouse button down over them.

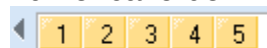
Note: The tabulators are not available when audio graphs are used.

BOOKMARKS



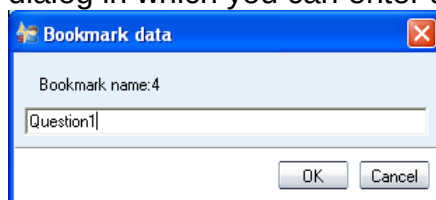
Bookmarks allow you to mark places to return to in the program. Clicking a set bookmark will start playing from the selected place.

To set a bookmark, click **Set**. This will add a mark in the numerical order.



To clear unwanted bookmarks, click **Remove** and then the appropriate bookmark.

To name a bookmark, right-click the bookmark to open a dialog in which you can enter a name for the bookmark.



The bookmark name is then displayed as a tooltip when you move the mouse pointer over the bookmark

PLAYER CONTROLS



Speak – Records the student's voice onto the student track



Play – Plays the open file.



Pause – Pauses the file. When a file is being played, the **Play** button turns into **Pause**.



Stop – Stops the file.



Recap – Jumps back to the previous empty space in the program material.



Repeat – Repeats the selected segment or entire file.



Voice Insert – Activates the Voice Insert mode

VOICE INSERT MODE

The Voice Insert mode allows students to perform model imitation and question-answer exercises live without an audio file with ready-made gaps. In the Voice Insert mode, students are able to record their voices while the program source is paused.

To activate the Voice Insert mode, click the **Voice Insert** button  on the Student Player. You can also activate

Voice Insert mode in the Study Student Player **Tools** menu.



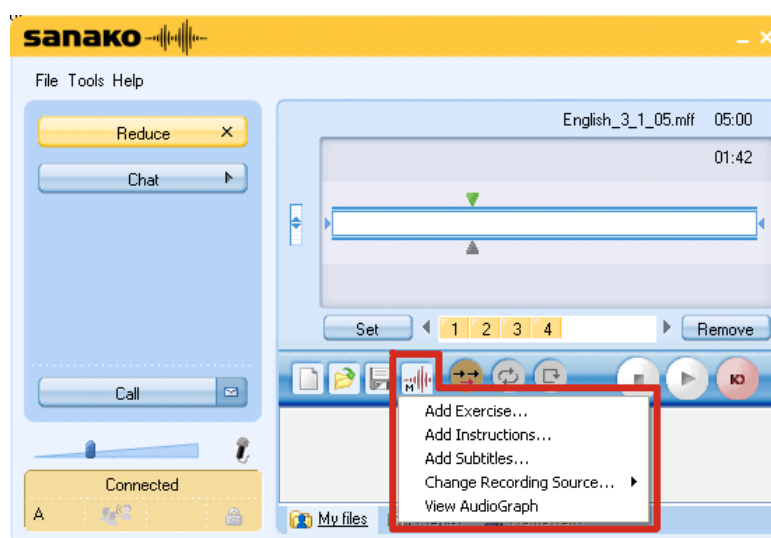
When a file is played back in Voice Insert mode simply click on the **Speak**  button to record your response while the program track is automatically paused. Clicking on **Play**  again will stop the recording and continue with the program track.

If you want to think before recording, click on **Pause**  to pause the program track and then click on **Speak** when you are ready to answer.

Repeat these steps, toggling between **Play**, **Pause** and **Speak** until you are finished with the exercise.

PLAYER MODE

The **Mode** button in Study Player gives you access to advanced playback and editing features.



ADDING AN EXERCISE

This opens a window where you can create different interactive exercises to be displayed with or without playback of audio material.

You can add text, images and other items into the Exercise window and it has HTML code support for interactive functionalities, such as gap filling. When you save the project as an .mff file, the exercise window and all its contents will be saved into the file.

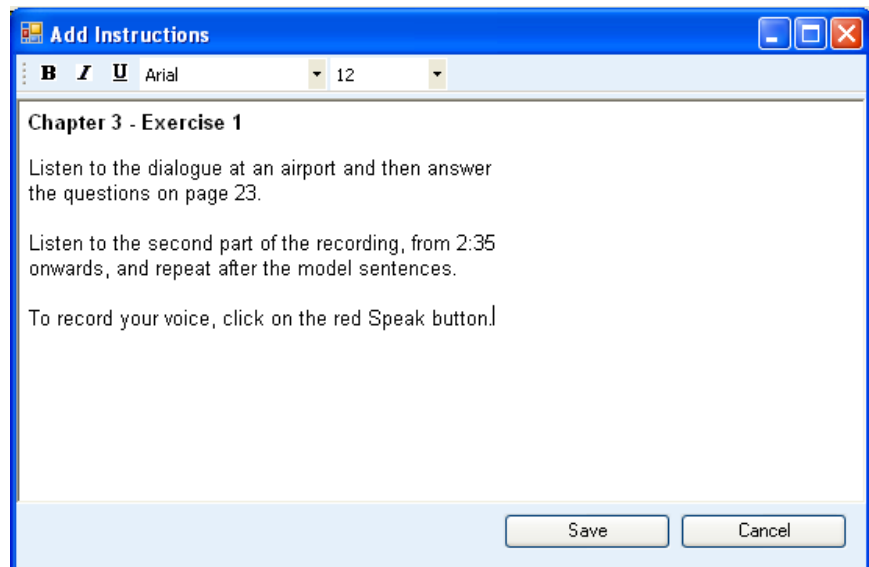
ADDING INSTRUCTIONS

This mode allows you to add text **instructions** to media files. When a student opens the file the instructions are displayed and students have to read them through before proceeding with the media file.

Instructions are useful for making sure that students know how to work with the material at hand and are particularly effective with self-study files where students explore the learning material on their own.

To add instructions to a media file, open the file in the Sanako Study Player and then click the **Mode** button and select **Instructions**. Alternatively, the **Instructions** function is also available in the **Tools** Menu.

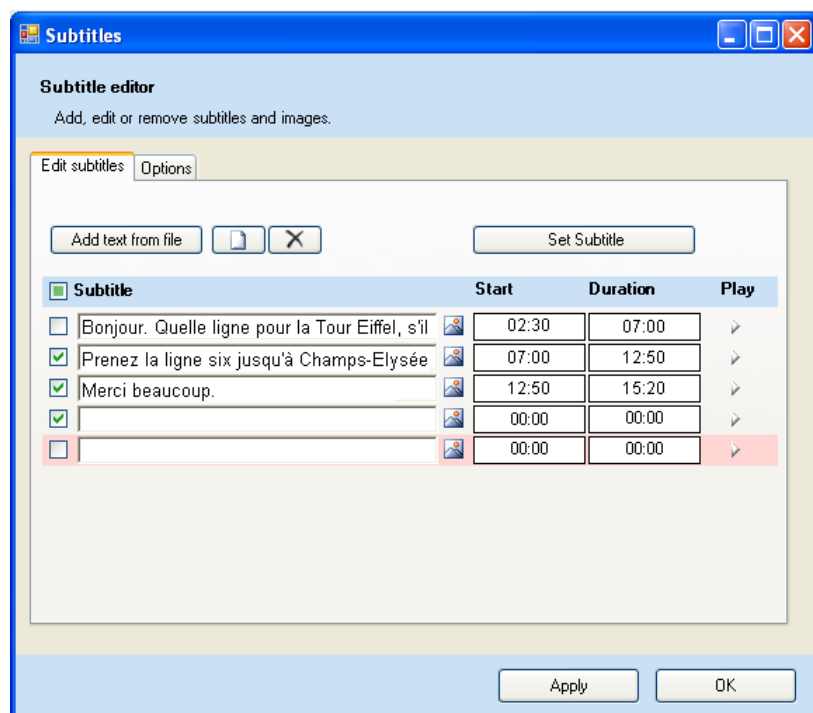
This opens a window where you can type in the instruction text. Clicking **Save** saves the instructions onto the currently open file.



When students open the file they will see the instructions before proceeding with the material.

SUBTITLES

The **Subtitles** feature can be used, for example, to type a transcript of or to attach images to audio material, to create subtitles for videos, or to annotate the content of a program file. It is possible to synchronize both text and images with the same media file.

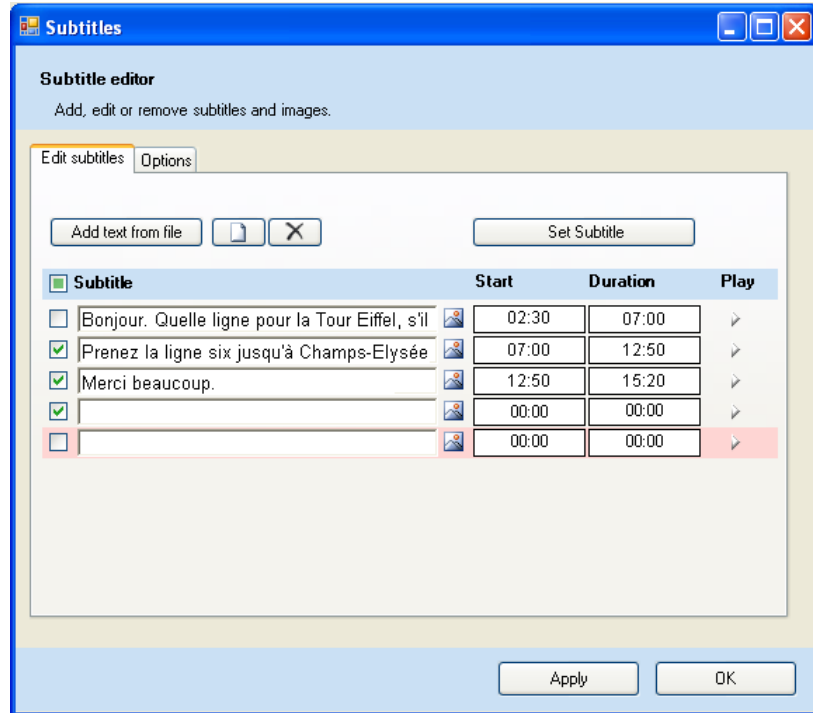


ADDING SUBTITLES

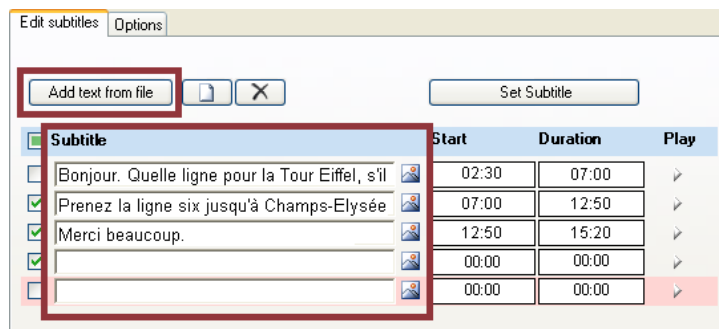
To add subtitles to a media file, open the file in the Sanako Study Player and then click the **Mode** button and select

Subtitles. Alternatively, the **Subtitles** function is also available in the **Tools** Menu.

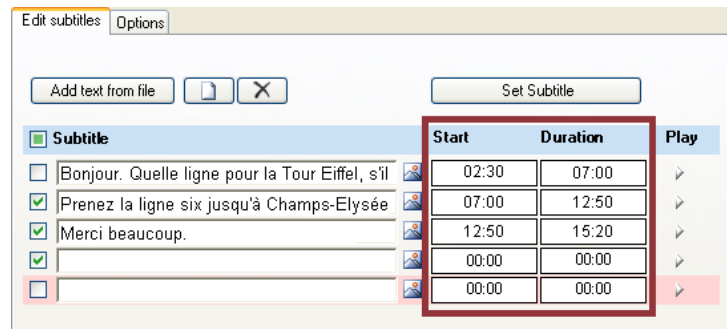
This opens a window where you can edit the subtitle texts and display times.



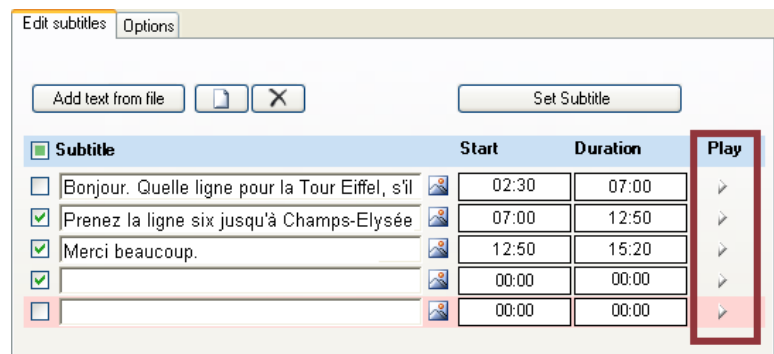
1. To add new subtitle lines, click the **Set Subtitle** button
2. Enter the subtitle texts into the text fields. If you want to import the subtitles from a text file, click **Add text from file**. To add an image to be displayed along with the subtitle, click the **Image** icon next to the text field.



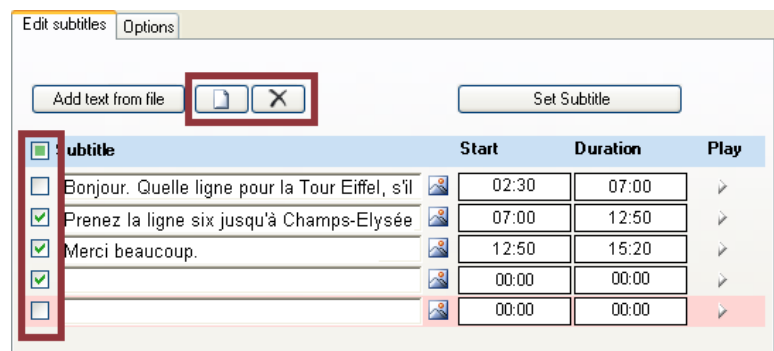
3. Set the times for when and how long each subtitle will be displayed. The times need to be entered manually either by typing them or by using the '+' and '-' keys.



4. Test the set subtitles by clicking the **Play** button on the right-hand side of each line. This plays the segment of program material that has been set for each subtitle.

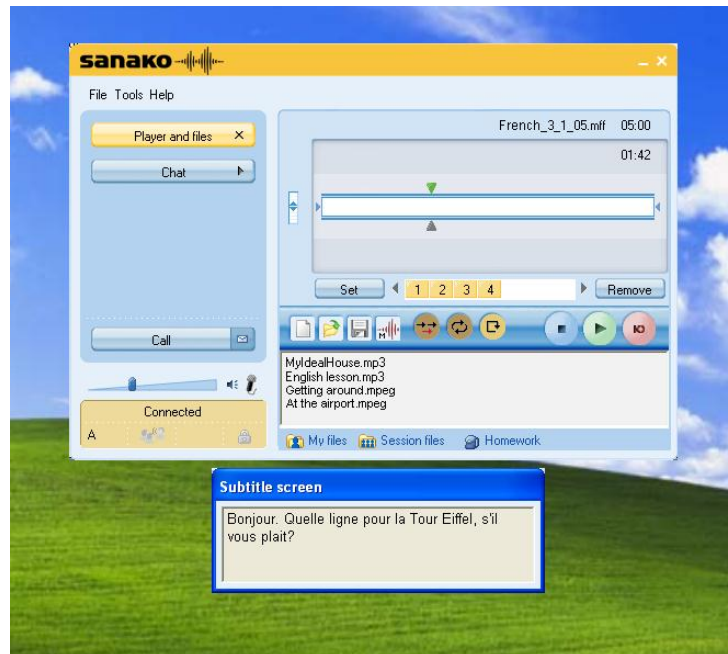


5. To clear or delete subtitle lines, check the box left of the subtitles and click **Clear**  or **Delete** .



6. Finally, when you are satisfied with the subtitles, click **Apply** to save the subtitles onto the currently open file.

When the file is played back the subtitles are displayed in a dialog below the Student Player.

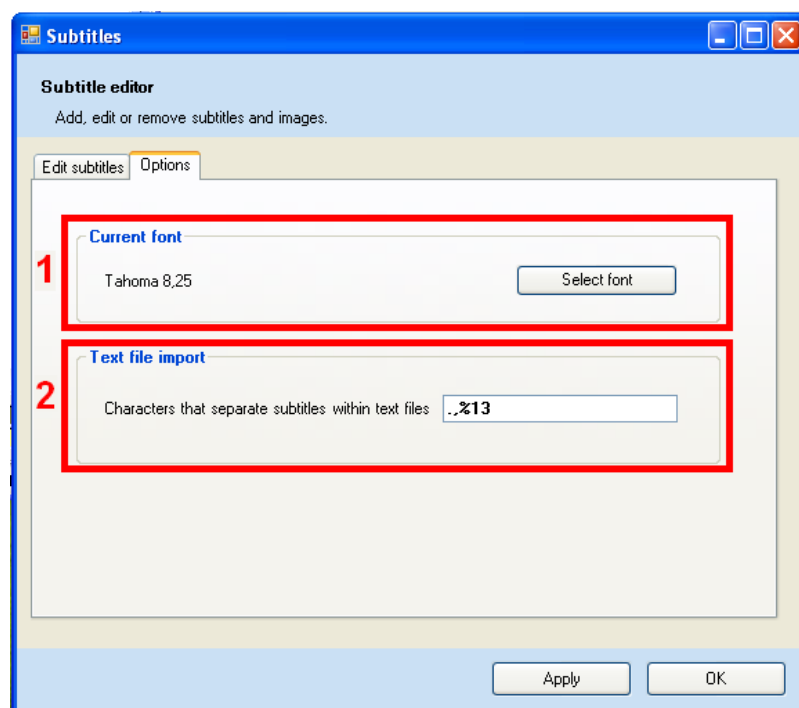


SUBTITLE OPTIONS

In the **Options** tab of the Subtitles window you can select

1. the **font and font size** for the subtitle texts
and
2. which **characters start new subtitle lines** when importing subtitles from a text file.

To save the settings you have edited, click **Apply**.



OPEN AUDIO CD

This mode allows you to play audio tracks on a CD using the teacher computer's internal CD drive.

To play material on an audio CD, enter an audio CD into the teacher computer, click the **Mode** icon in Study Player and then select **Open Audio CD**. This opens a folder where you can select the track to be played.

CHANGE RECORDING SOURCE

Select the source that will be recorded when you click the

Record  button. You can rip audio from CDs, record an Internet source or record an external source connected to the Line In connector of your computer.

VIEW AUDIOGRAPH

In addition to the standard view, the student player can also be used in an audio graph view in which the player displays visual representations of both the program and student tracks.



The audio graphs allow students to view and compare the intonation pattern of their recorded output with the program source. This is especially useful during pronunciation exercises.

To activate the audio graph view click the **Mode** icon in Study Player and select **AudioGraph**.

Alternatively, the **AudioGraph** option is also available in Study Player **Settings** in the **Tools** menu.

HOMEWORK

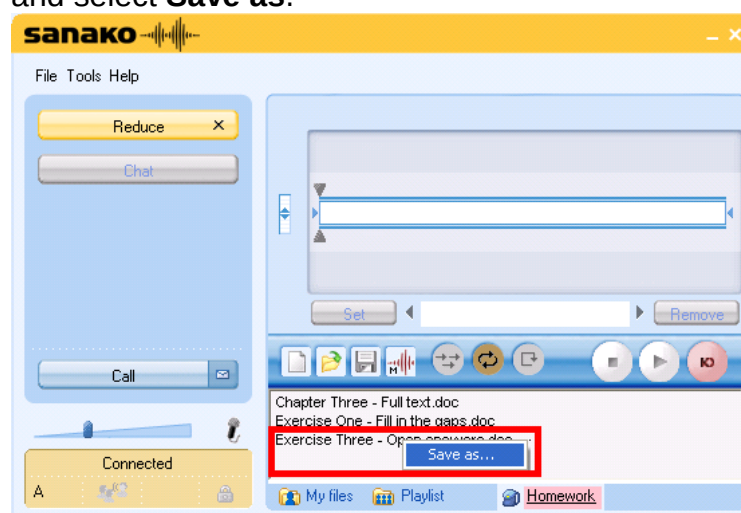
The Homework feature allows teachers to distribute material to students for independent work. Students are then free to

save these files on a USB stick, for example, and work on the material at school or at home.

ACCESSING HOMEWORK FILES

The files that have been added to the homework area by the tutor are available for students in the Student Player Homework file area.

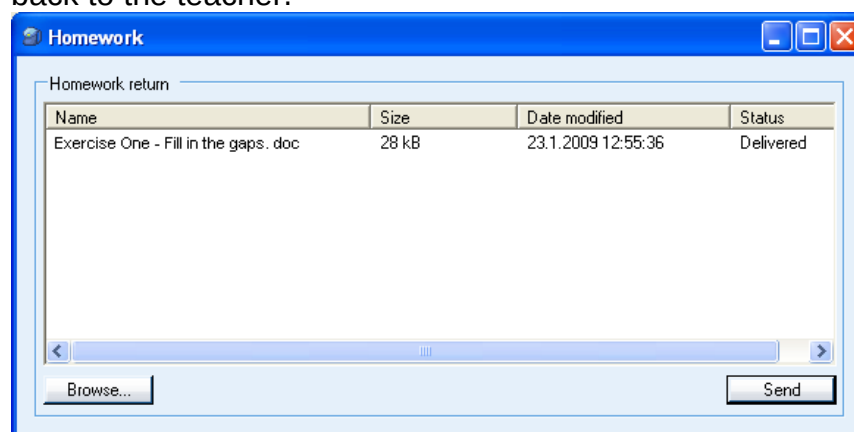
To save the homework files on the student computer, or on a USB stick, either double-click the file or right-click the file and select **Save as**.



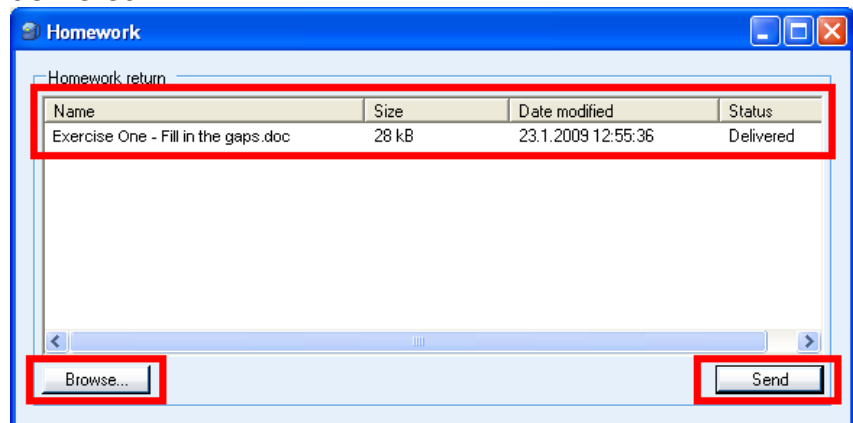
Once the students have saved the homework files, they are free to work with them anywhere.

HANDING IN HOMEWORK FILES

Students are only able to hand in their homework, when the teacher allows them to do so. When the teacher allows students to hand in their homework, a window opens on student computers where they can send their homework files back to the teacher.

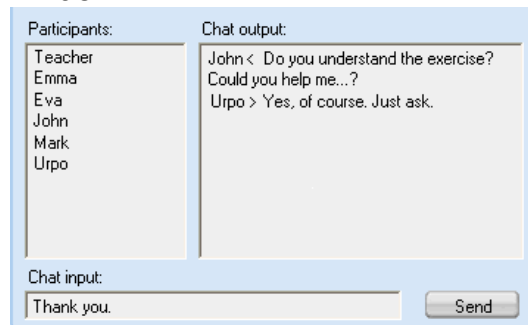


To select the file you want to hand in, click **Browse** and locate the homework file. The file is now displayed in the homework window. To send the file to the teacher, click **Send**. The **Status** column tells you when the file has been delivered.



CHAT

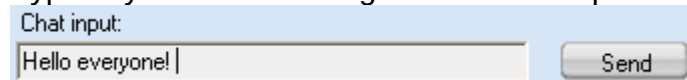
The teacher can enable and disable the Chat function for the students. When enabled, clicking **Chat** will open the Chat window.



All sessions have their own chat rooms in Study 1200. The Chat window displays the chat history and participants of the session you are currently in.

TO SEND A CHAT MESSAGE:

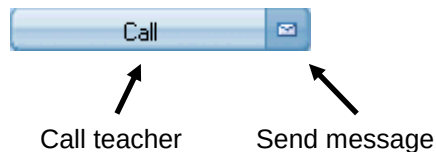
1. Type in your chat message in the Chat input field



2. Click **Send**. Your chat message is displayed in the Chat output window.

CALL TEACHER / SEND MESSAGE

Whenever students need to communicate with the teacher, they can either call the teacher or send a written message.

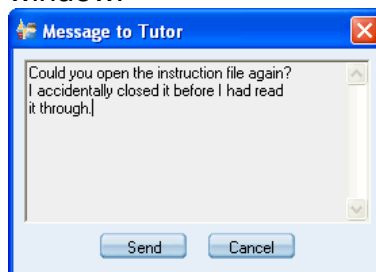


TO CALL THE TEACHER

1. Click the **Call** button.
2. The teacher screen will now display a question mark on top of your student icon, indicating that you want to talk with the teacher.

TO SEND A MESSAGE TO THE TEACHER

1. Click the **Message** icon . This opens a Message window.



2. Type in your message.
3. Click **Send**, the message will be displayed on the teacher screen.

WEB BROWSER

The teacher can launch Web Browsers for the students at any time and has the possibility of controlling students' navigation.



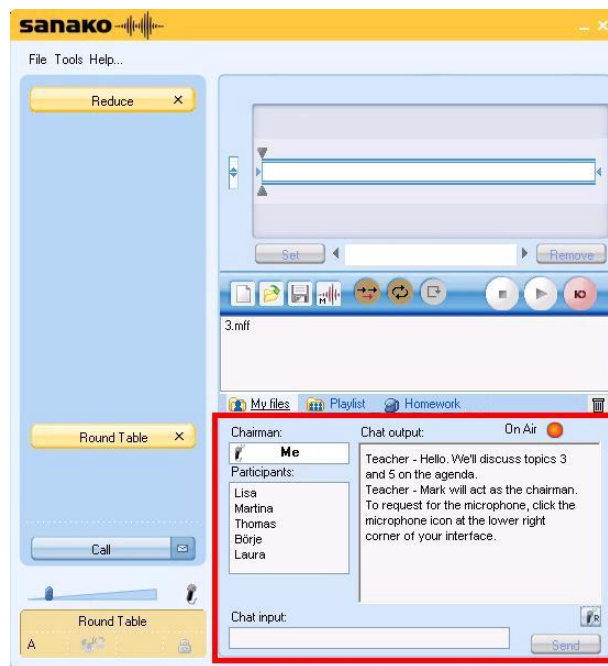
TEACHER CONTROL

If the teacher sets the student browsers into Follow mode, student browsers will only display the page that is open on the teacher's browser. Students are also unable to navigate as their control buttons are grayed.

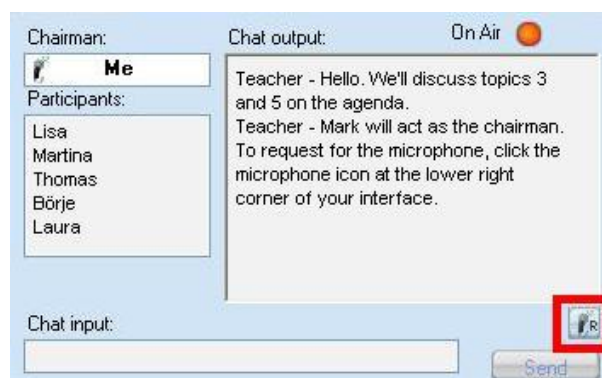
The teacher can also set limits to students' navigation by defining allowed and denied Web pages.

ROUND TABLE DISCUSSION

When the teacher starts the round-table activity a window appears on the student screen where you are able to view the discussion participants and request the microphone when you want to address the group.



One of the students has been assigned as the chairman for the discussion. You can request for the microphone from the chairman in order to address the others by clicking the microphone icon at the lower right corner of the student interface.



If you have been set as the chairman, students who have requested the microphone are indicated on the **Participants** list. The chairman can pass the microphone to any student by clicking on the student in the Participants list.

Chairman:

 **Me**

Participants:

 Lisa

 Martina

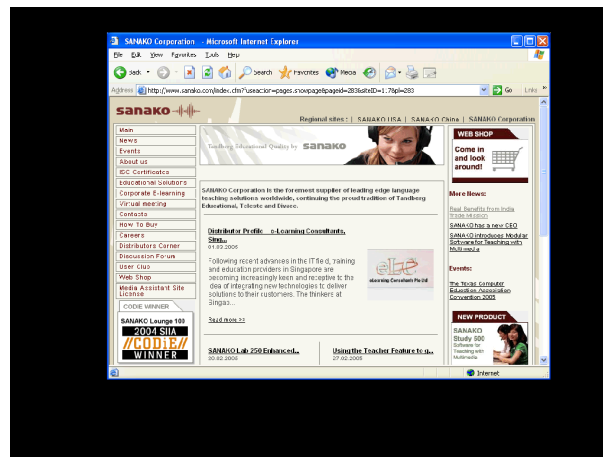
Thomas

Börje

Laura

LOCKING

The teacher can use different locking options in order to draw the students' attention to the current task.



Locked student screen with an open application

If the teacher has locked your PC, your screen is blacked out and you can only view files and applications that the teacher opens.

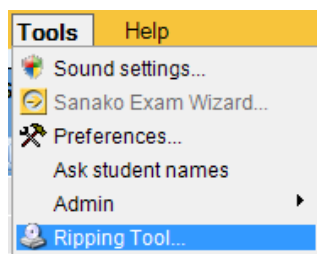
If the teacher has locked your screen, it is blacked out but you can still use your mouse and keyboard to work with the files and applications that the teacher opens.

If the teacher has locked your mouse and keyboard, you can see your own screen, but cannot use your mouse and keyboard.

RIPPING TOOL

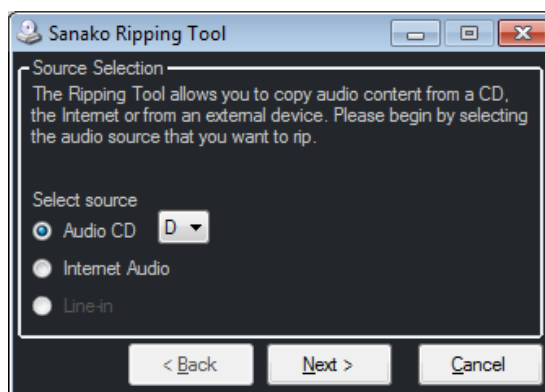
The Sanako Ripping Tool allows teachers to copy their favorite content as media files onto the Study playlist from a CD, an Internet source, or from an external source. The Ripping Tool is a great help in building a digital teaching material library.

To open the Ripping Tool, open the **Tools** menu in either the Tutor or Student Player and select **Ripping Tool**.

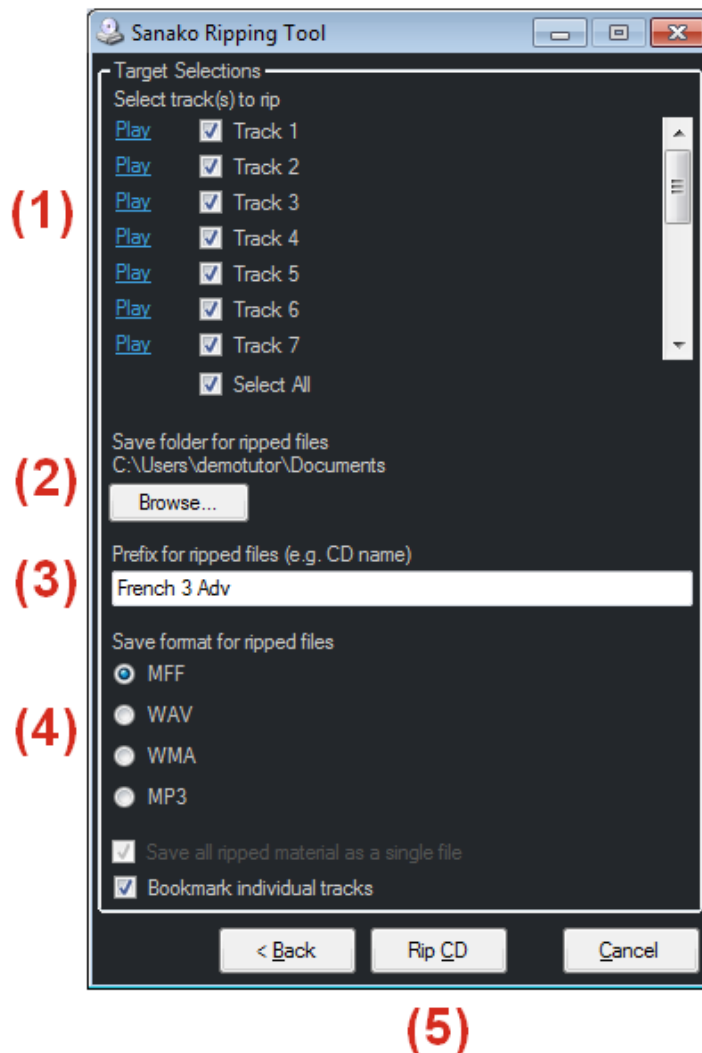


RIPPING AN AUDIO CD

First select **Audio CD** as the source and then your CD drive.



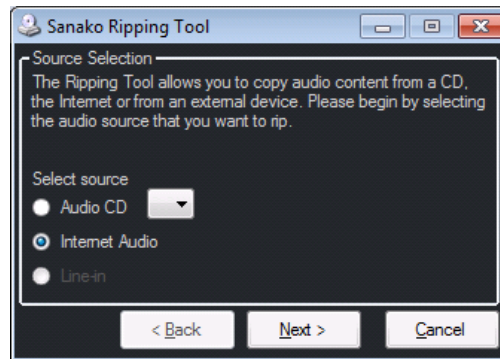
To rip an audio CD



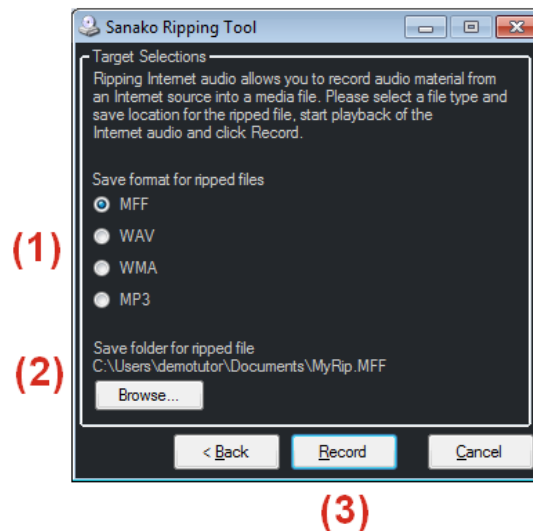
- (1) Select which tracks on the CD to copy
- (2) Select a folder where the ripped audio files will be saved
- (3) Enter a title that will be added to the beginning of each saved file, e.g. the CD title
- (4) Select a file format for the ripped audio files
- (5) Select whether to save the copied audio material as a single file or as separate files for each track and whether to automatically add a bookmark that marks the beginning of each track. Please note that these options are not available for every file format.
- (6) Click **Rip CD** to start copying

RIPPING INTERNET AUDIO

First select **Internet Audio** as the source.



To rip audio from an Internet source



- (1) Select a file format for the ripped audio files
- (2) Select a folder where the ripped audio files will be saved
- (3) Click **Record** to start copying

RIPPING AN EXTERNAL SOURCE

First select **Line In** as the source.

To rip audio from an external source

- (1) Select a file format for the ripped audio files
- (2) Select a folder where the ripped audio files will be saved
- (3) Click **Record** to start copying

EXTENSION MODULES FOR SANAKO STUDY 1200

Sanako Study extension modules enhance teaching and learning effectiveness and provide instructors with a powerful array of new teaching tools.

Note: The extension modules presented below are available with the purchase of a separate license for each module.

SANAKO STUDY EXAMINATION MODULE

The Examination Module is a valuable tool that simplifies the creation and administering of tests. The Examination Module includes a 6-step “wizard” application that assists and guides teachers in the creation of tests. The flexibility of the Examination Module allows teachers to easily vary the types of test questions and to edit any existing tests.

The Examination Wizard allows instructors to design any type of question to test a particular skill or student ability. Teachers may even set the time and outline instructions for tests before administering them, as well as preview entire exams.

The Examination Module provides important follow-up by generating test results for both student and teacher, allowing students to receive immediate feedback on their performance or the teacher may choose not to show the students their results immediately.

Students answer tests easily and conveniently using the Sanako Exam Player and teachers use the regular activity selection procedure in the Study 1200 to launch exam files for students. Students may also use the Exam player in stand-alone mode for additional exam practice or review.

SANAKO STUDY VIDEO LIVE MODULE

The Sanako Study Video Live Module enables teachers to stream video from a variety of analog sources, including DVD and VHS players, or from media files directly to students.

The module consists of a Sanako video streaming hardware server with Sanako software, and a simple browser interface for administration and video stream management. The Sanako Video Live Module is ready to be used once the video streamer is installed on the LAN, and one or more video sources are cabled to the video streamer.

The module allows teachers to display video to students, or to simultaneously send the video material, digitize it and then save the video content as a media file for future use. The teacher can launch a video stream to student screens with a simple click of a Video Stream button in the Sanako Study interface, or by selecting it as a media source in language learning activities.

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